

Low-Power System Design

227-0781-00L

Fall Semester 2019

Jan Beutel

Plan for Today

- Introduction to the course theme
- Broad concepts and technology trends
- Logistics
 - Lecture
 - Reading/Writing Seminar
 - Hands-on Design Project
- Low-power system design opportunities
- Introduction to general terminology
- LP system architectures

Masters Course at D-ITET

- Low-power System Design
 - Engineering course at master level
 - Not another circuit design class (with some low-power aspects)
 - Not purely software/algorithms or applications
 - Not only up-front teaching: discussions, hands-on project participation, time for questions
- Objective
 - Low-power and low-energy design techniques from a systems perspective
 - Aspects both from hard- and software
 - Technology oriented but focusing on the fundamentals
 - Cutting across a number of related areas
- Goals
 - Introduction to the state-of-the-art in research
 - Empowering students to ask relevant questions and develop ideas critically
 - Enable students to work on a research project of publishable quality

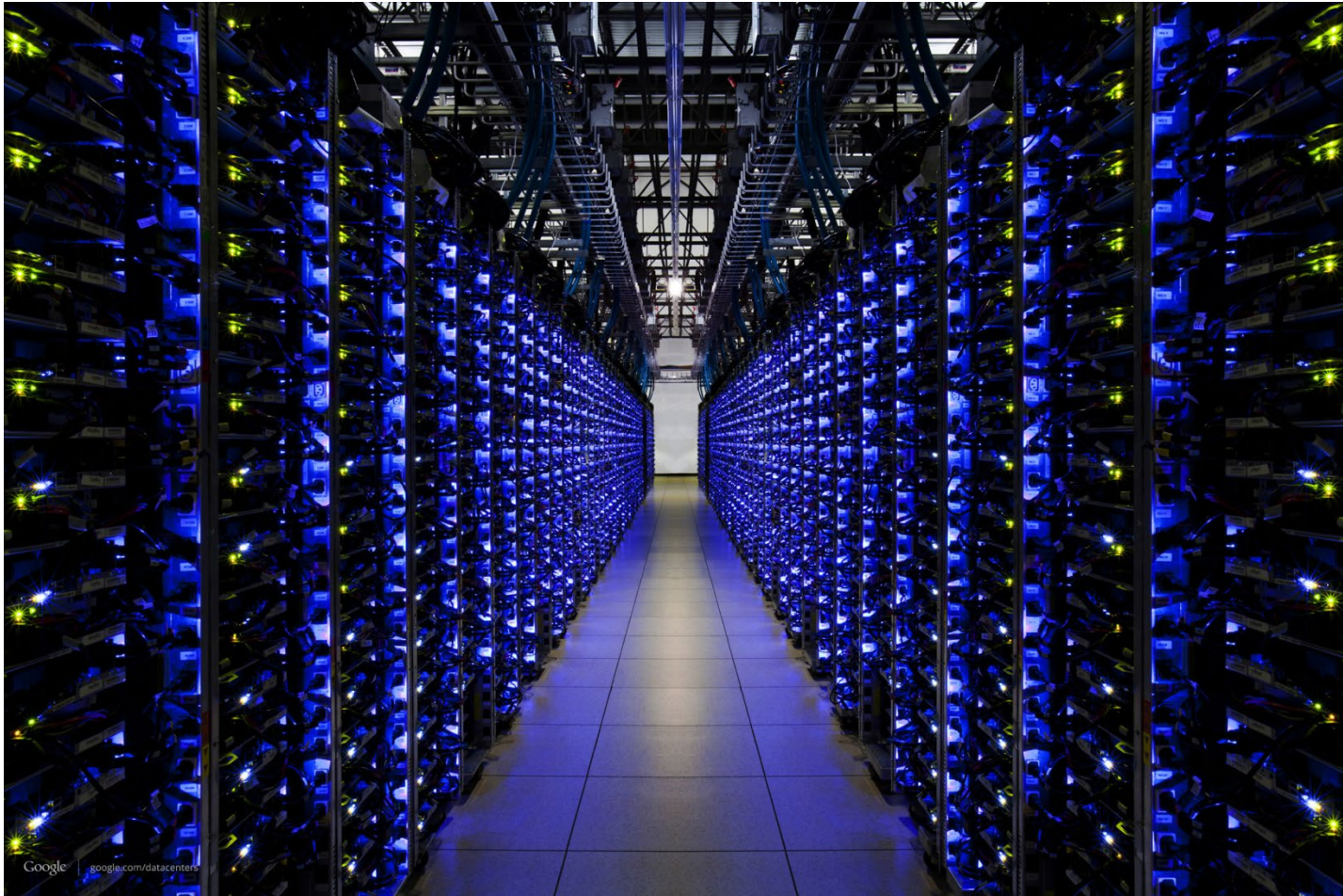
What Makes These Perform So Well



How to Evade Daily Battery Changes

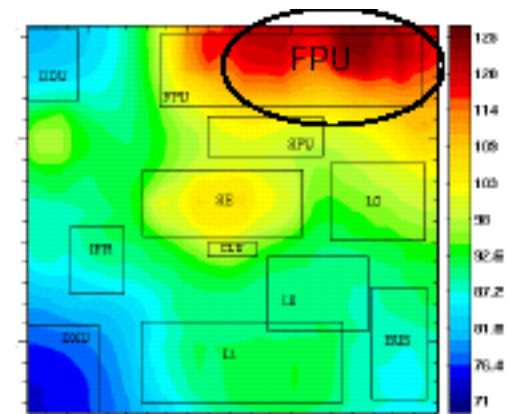


Why Power Is The Limit



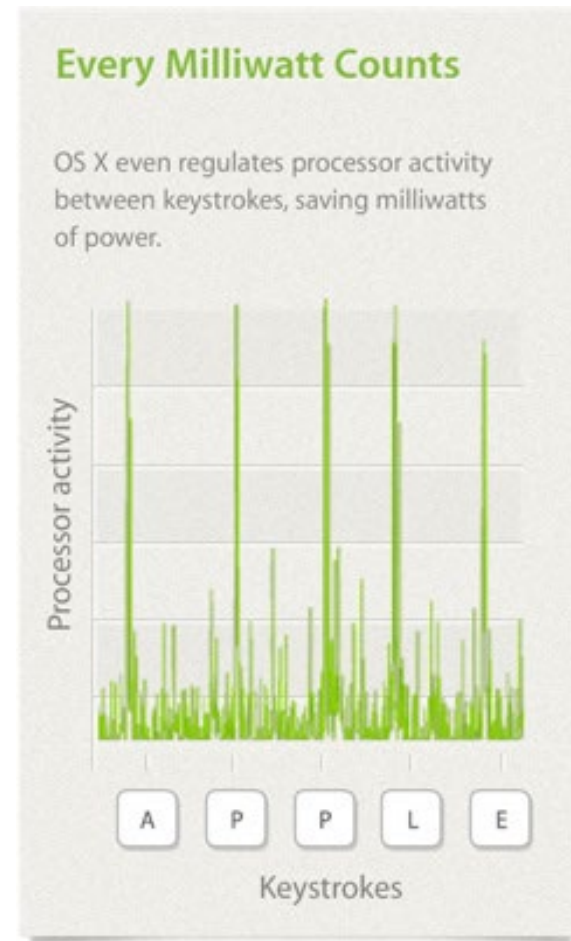
What is Power Management?

- Provisioning of energy for the required function in a timely manner
 - Availability of energy (volumetric)
 - Locality of energy (temporal, spatial)
 - Detrimental effects, e.g. excess heat production, cost of power and cooling, expensive materials
- Incentives for power management
 - Reduce overall energy consumption
 - Prolong battery life for portable and embedded systems
 - Reduce cooling requirements
 - Reduce noise
 - Reduce operating costs for energy and cooling
 - Cost of dark silicon



Energy-efficient Design Matters

- 2014 Apple MAC mini vs. previous generation
 - 2x CPU performance
 - 1.65x graphics



Recent Research on Energy-Efficiency Covers All Layers of System Design

**eSENSE: Energy Efficient Stochastic Sensing Framework
for Wireless Sensor Platforms**

Haiyang Liu, Abhishek Chandra and Jaideep Srivastava
Dept. of Computer Science and E
Minneapolis
{hliu, chandra, sri
ramanathan@ece.gatech.edu

**Energy-Efficient Data Representation and Routing for
Wireless Sensor Networks Based on a Distributed Wavelet
Compression Algorithm ***

Data Gathering in Sensor Networks

Oliver Dikenbach, Roger Wattenhofer

**Lucid Dreaming: Reliable Analog Event Detection for
Energy-Constrained Applications**

Sasha Jevtic† Mathew Kotowsky‡ Robert P. Dick† Peter A. Dinda† Charles Dowding*
sjevtic@eecs.northwestern.edu, {kotowsky, dickrp, pdinda, c-dowding}@northwestern.edu

†EECS Dept. Northwestern University ‡Infrastructure Technology Inst. Northwestern University *Civil & Environmental Engg. Northwestern University

Rafael Ortega and Bhaskar Krishnamachari
Systems, University of Southern California
California, USA

ortega@sipi.usc.edu, bkrishna@usc.edu

**Optimized Image Communication on
Energy-Constrained Sensor Platforms**

**Energy-efficient Coverage for Target Detection in Wireless
Sensor Networks**

Wei Wang, Vikram Srinivasan, Kee-Chaing Ch
Department of Electrical and Computer
National University of Singapore
{wang.wei, elevs, eleckc}@nus.edu.sg, wangb

rahimi@ucla.edu
Los Angeles
California, Los Angeles
Los Angeles
mhr@cens.ucla.edu

Mad Rahimi²
or¹
ia, Los Angeles
ornia, Los Angeles
, Los Angeles
mhr@cens.ucla.edu

**Power Scheduling for Wireless
Energy-efficient routing in wireless sensor networks
for delay sensitive applications**

D. Ranganathan, P. K. Pothuri, V. Sarangan, and S. Radhakrishnan
Rice University
Houston, Texas 77251-1892
crozell@rice.edu

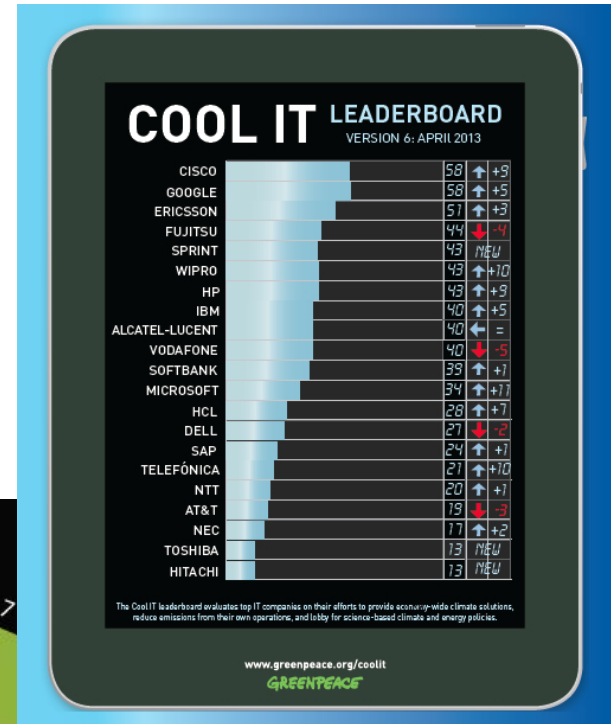
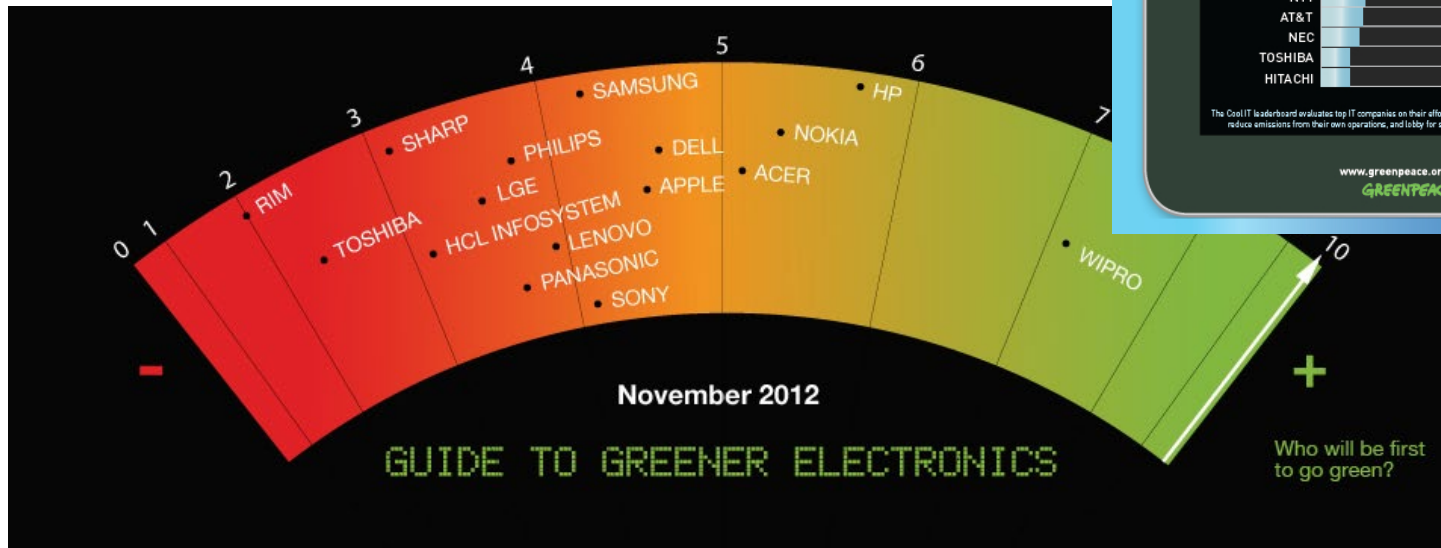
Rice University
Houston, Texas 77251-1892
dhj@rice.edu

Energy is on the Political Agenda



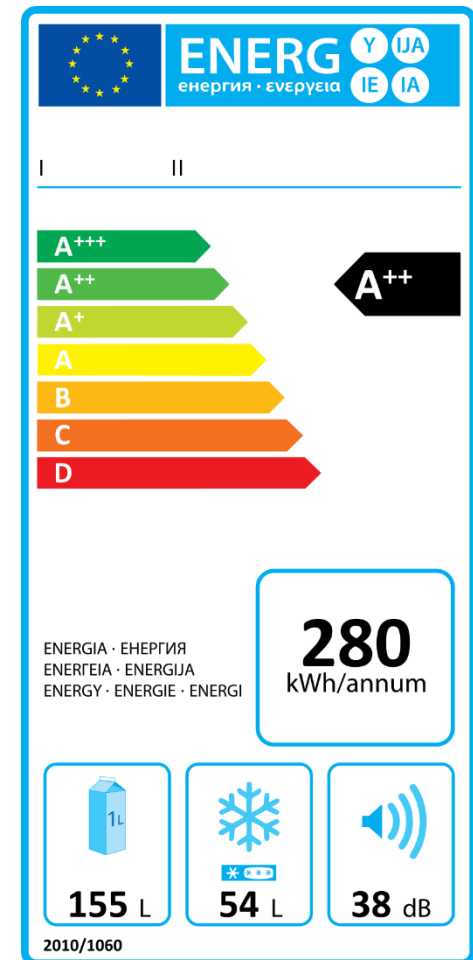
Implications At The Societal Level

- Big topics of our days:
 - Sustainability
 - Climate Change
 - Sustainable Energy (Use)
 - Mobility



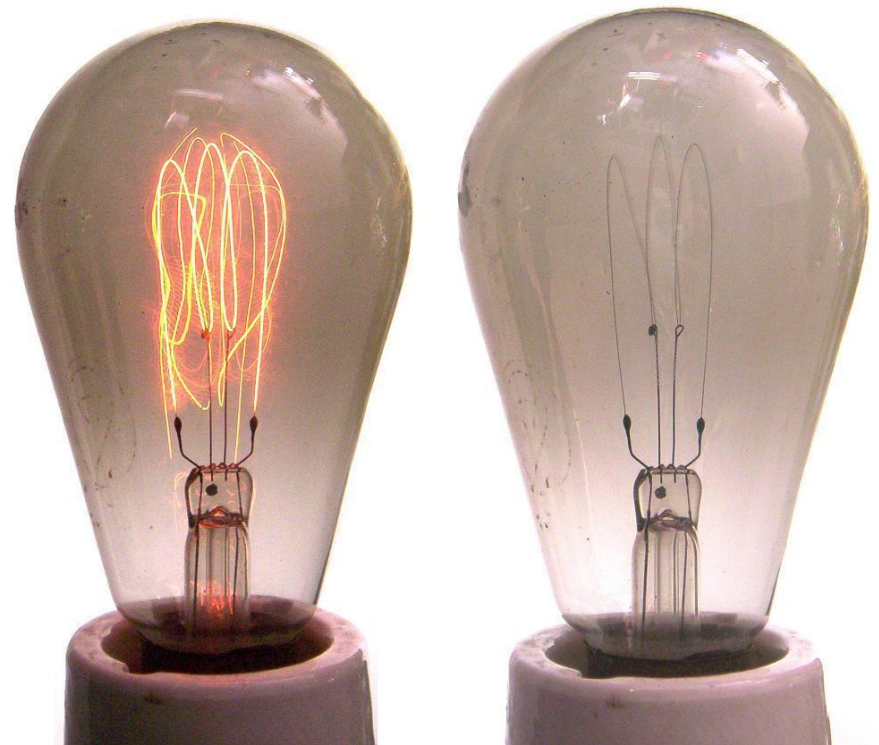
European Union Energy Label

- Energy labels are separated into at least four categories
 - Appliance's details
 - According to each appliance, specific details, of the model and its materials
 - Energy class
 - Color code giving an idea of the appliance's electrical consumption
 - Consumption, efficiency, capacity, etc. according to appliance type
 - Noise emitted by the appliance







Example: The Incandescent Light Bulb

- An incandescent light bulb is an electric light which produces light with a **wire filament heated** to a high temperature by an electric current passing through it, **until it glows**. The hot filament is protected from oxidation with a glass or quartz bulb that is filled with inert gas or evacuated.

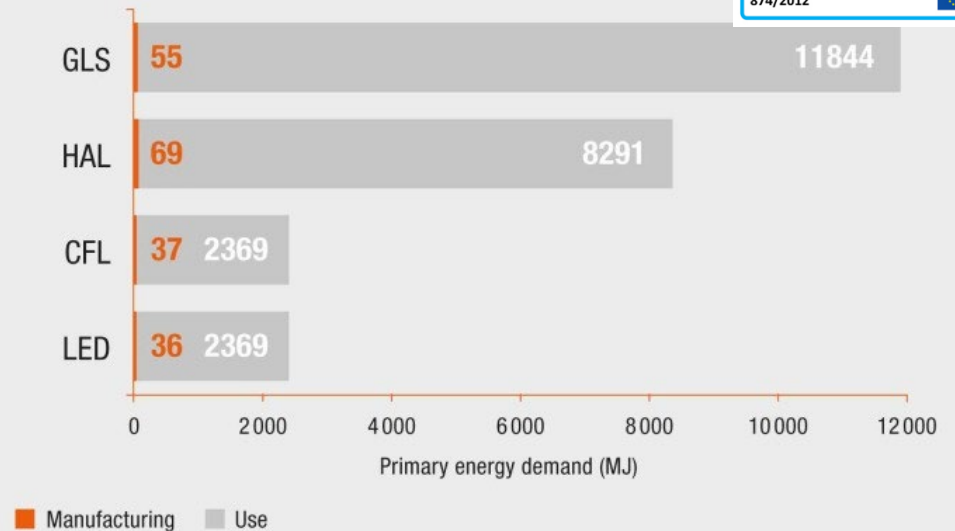


From Wikipedia


Example: Light Bulb Evolution

GLS Incandescent lamp	HAL Halogen lamp	CFL Compact fluorescent lamp	LED LED lamp
25 x	12.5 x	2.5 x	1 x
			
Average lifetime 1 000 h	Average lifetime 2 000 h	Average lifetime 10 000 h	Average lifetime 25 000 h

CUMULATED ENERGY DEMAND GLS, HAL, CFL, LED




Lumiance 3001772

 Ce luminaire est compatible avec des ampoules de la classe énergétique:

A++
A+
A
C
D
E

LED

Le luminaire est vendu avec une ampoule de la classe énergétique:

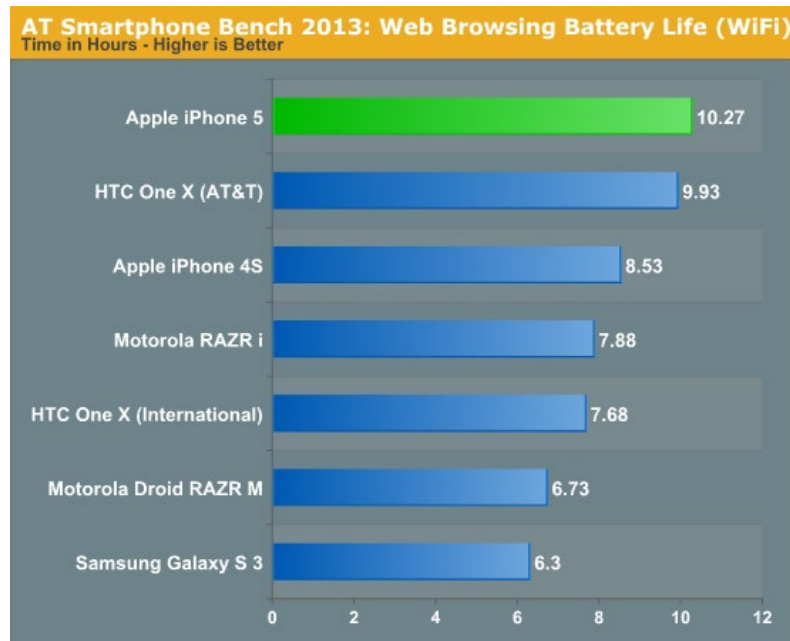
874/2012 

From osram.com

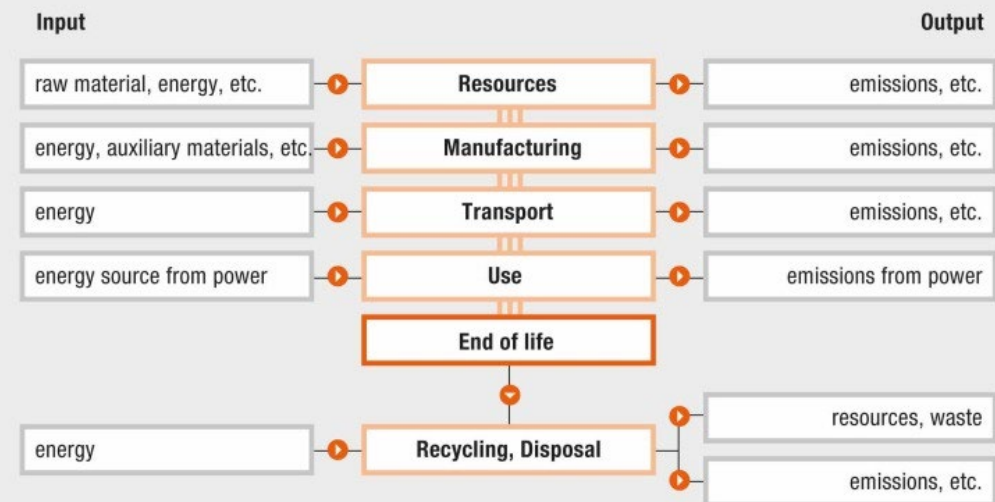
Energy Concerns Beyond System Operation

Popular low-power "sales" arguments is limited to product usage

The real energy footprint is much larger



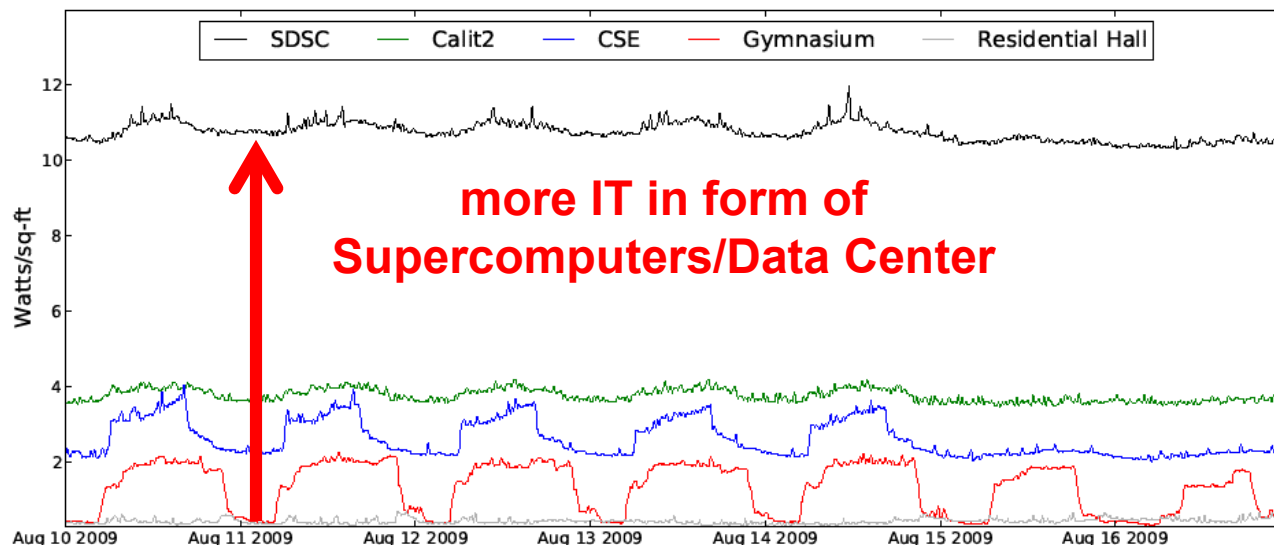
LIFE CYCLE STAGES



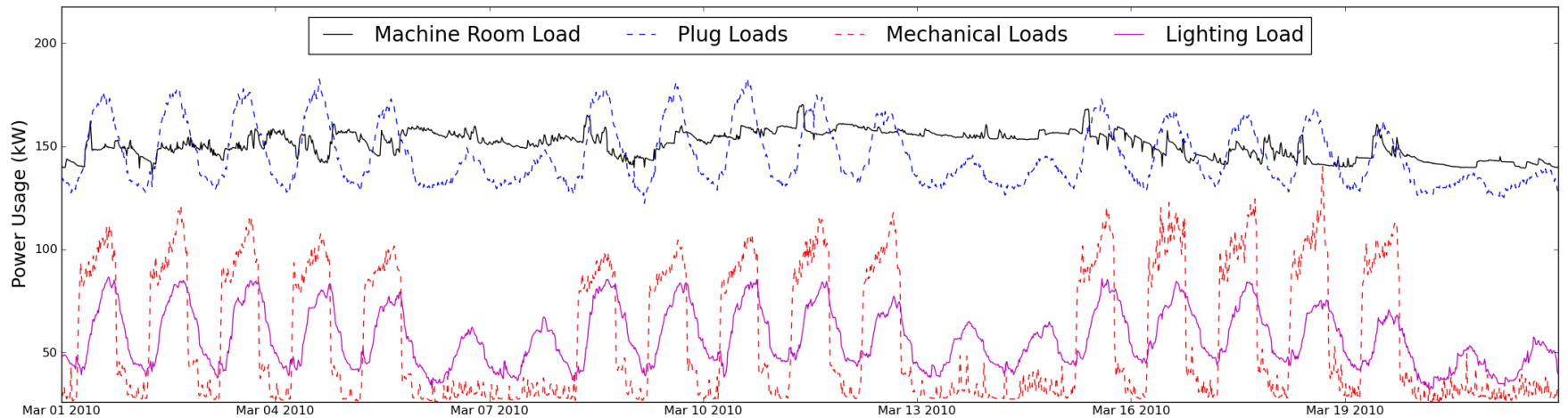
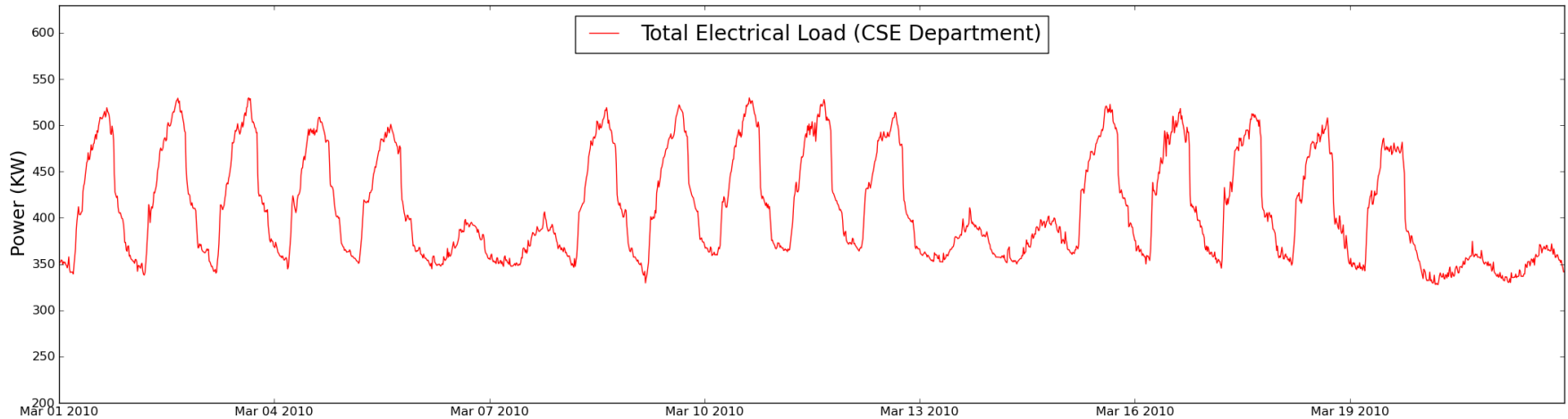
From osram.com

Research Trend: Building- Scale Energy Research (UCSD)

- Electricity in the US
 - Annual production: 4310 TWh, consumption: 3819 TWh in 2013
 - Buildings require: 2,500 TWh, electronics inside: ~290 TWh
- Buildings consume significant amounts of energy
 - >70% of total US electricity consumption
 - >40% of total carbon emissions



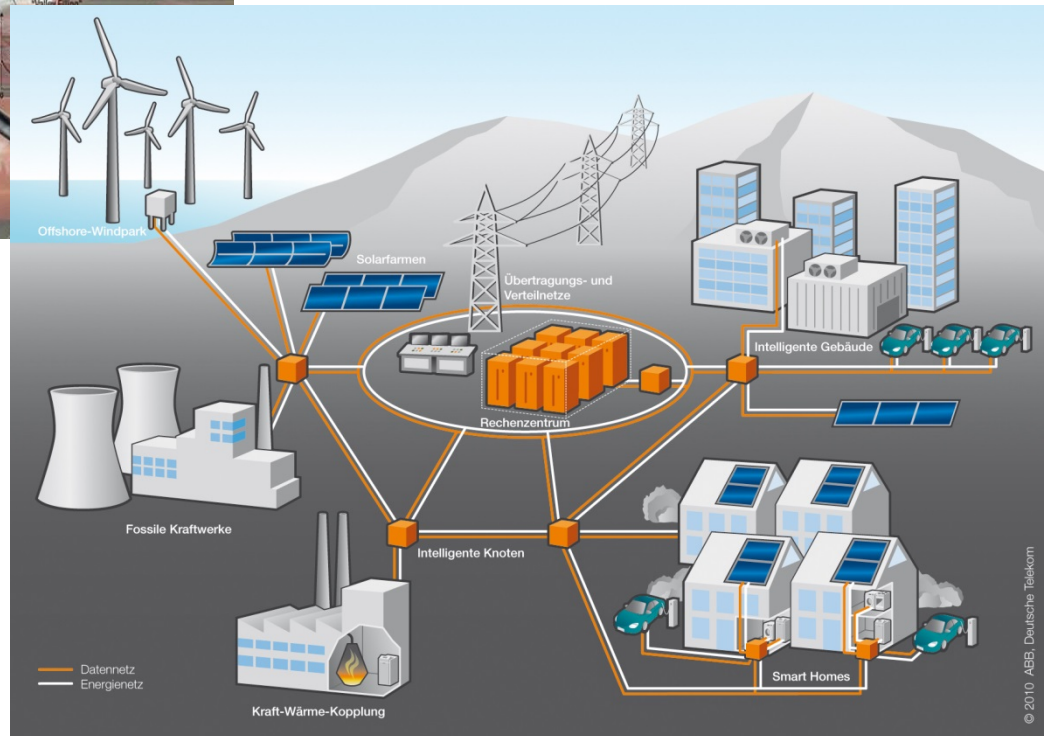
University Building Energy Breakdown



Improving Energy Efficiency in Buildings

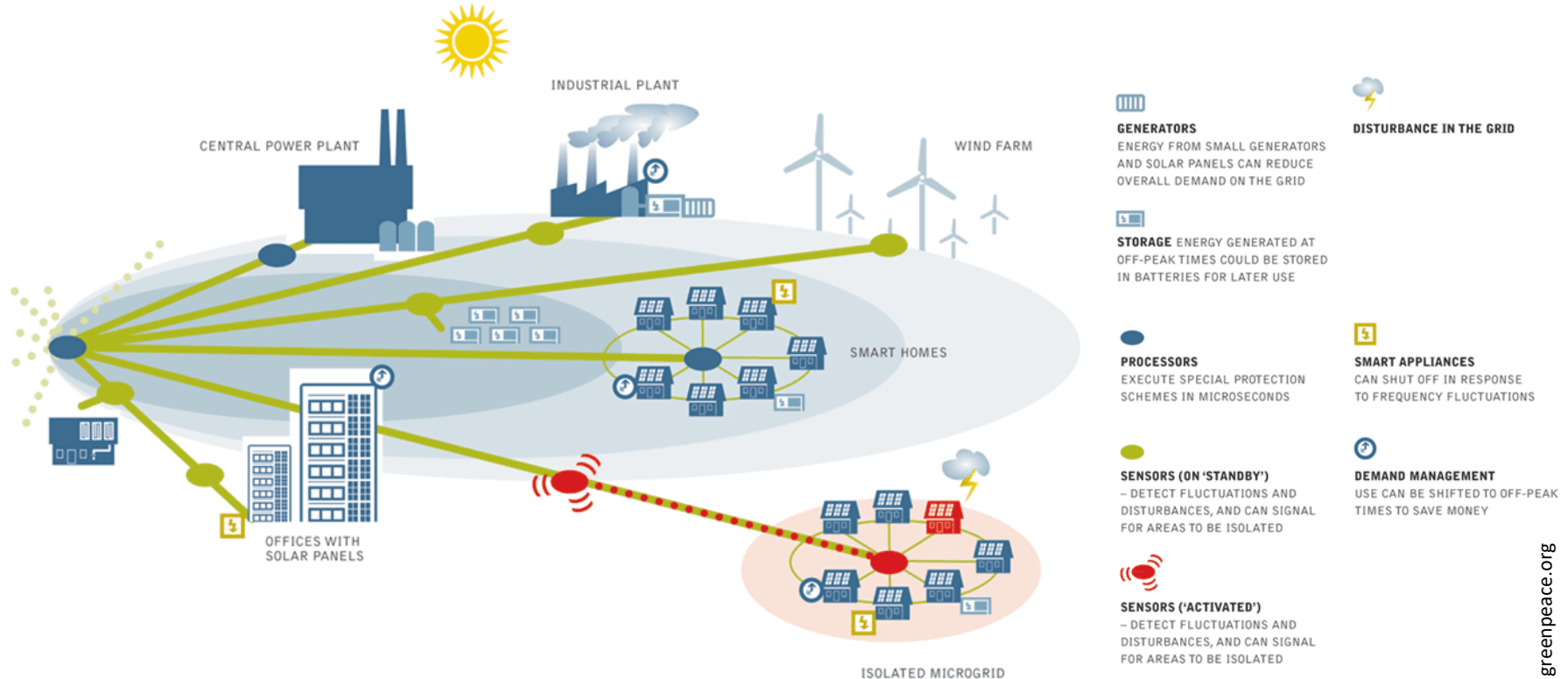
1. Reduce energy consumption by IT equipment
 - Servers and PCs left on to maintain network presence
 - Key Idea: “Duty-Cycle” computers aggressively
 2. Reduce energy consumption by the HVAC system
 - Energy use is not proportional to number of occupants
 - Key Idea: Use real-time occupancy to drive HVAC
- Issues
 - “Always ON” abstraction of the Internet
 - Once turned OFF, how to turn back on?
 - Use models of user/application and infrastructure
 - Granularity of services/sensors
 - ...

In Practice: A Simple Source And Sink Was Yesterday



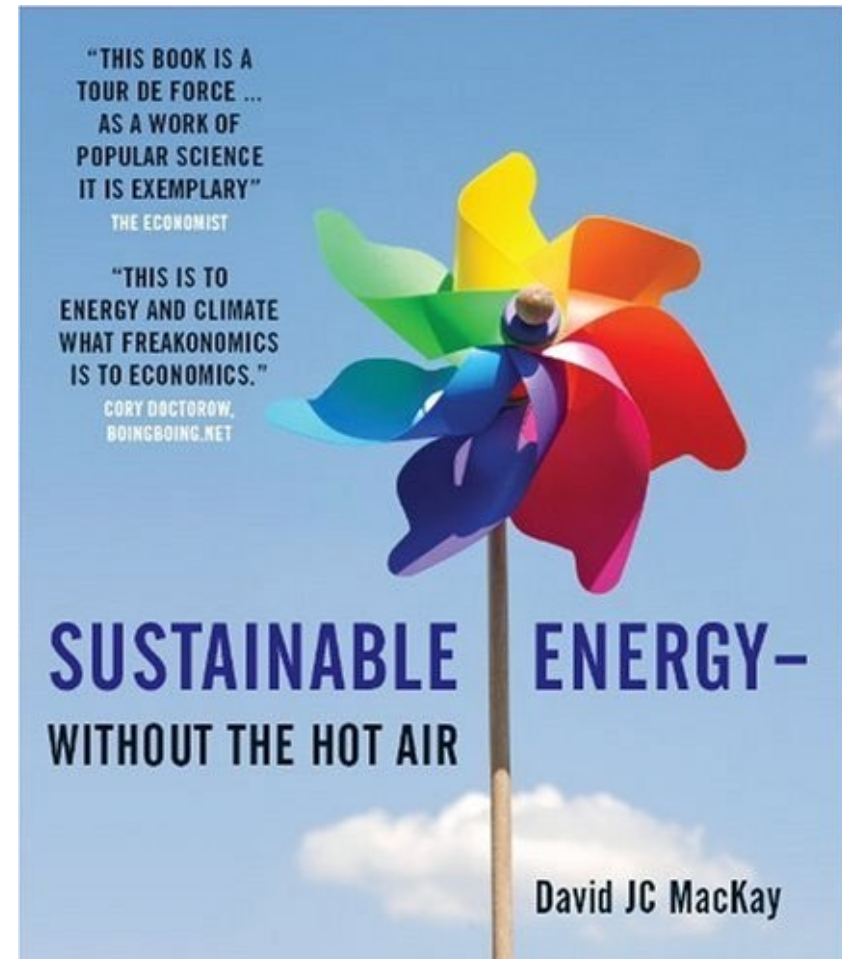
Adding Software And Networking to Large-Scale Energy Systems

- Smart Grid
 - Leveraging information to improve efficiency, reliability, economics and sustainability in production, distribution and use of energy.



Some Easy “Bedtime” Reading

- **David JC MacKay**
Regius Professor of Engineering in the Department of Engineering at the University of Cambridge and chief scientific adviser to the UK Department of Energy and Climate Change
- A physicist's view on the present day global energy discussion
- Free book available online
<http://www.withouthotair.com/>
- Short video
David MacKay: A reality check on renewables. **TEDx Warwick**, March 2012.
https://www.ted.com/talks/david_mackay_a_reality_check_on_renewables



Renewable Energy At Scale

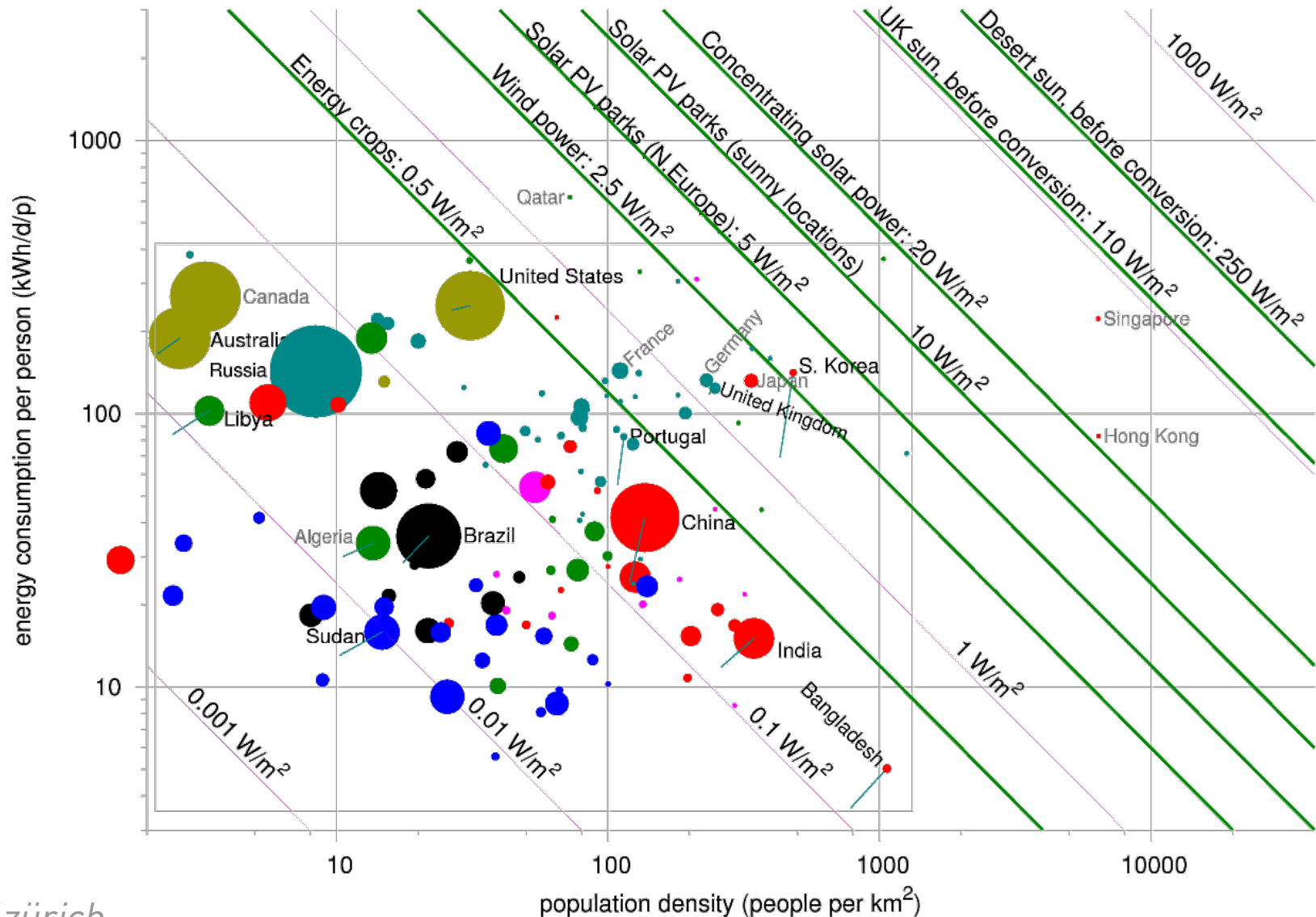
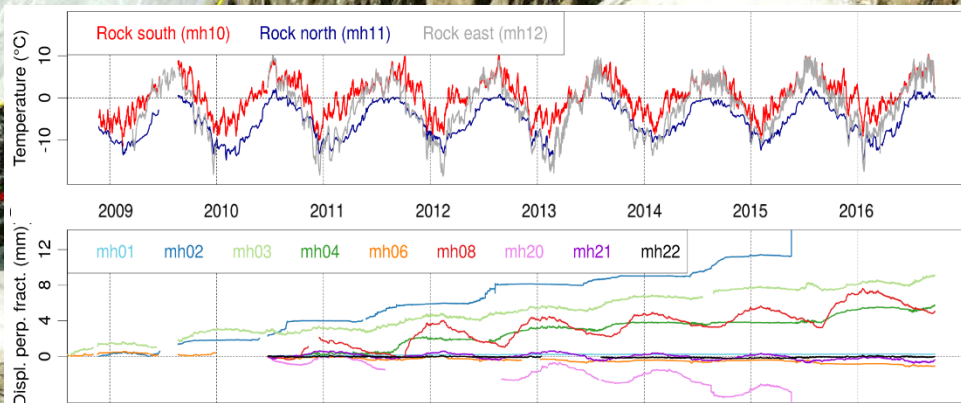


Figure by David J C MacKay www.withouthotair.com

New Applications: Environmental Monitoring using Wireless Sensor Networks



Low-Power System Design

COURSE LOGISTICS

Course Components

- Goals of LPSD
 - Introduction to the state-of-the-art in research
 - Empowering students to ask relevant questions and develop ideas critically
 - Enable students to work on a research project of publishable quality
- Components
 - Up front lecture with slides (please make it interactive, ask questions)
 - Reading and writing seminar
 - Hands-on practical work, design project

Course Resources

- Online course web page
<https://www.tec.ee.ethz.ch/education/lectures/low-power-system-design.html>
 - Syllabus
 - Reading material
 - Assignments
 - Links to further resources
 - Updates to material as we progress
- Riot chat room for reading seminar: [#lpsd:matrix.ee.ethz.ch](https://matrix.ee.ethz.ch/#lpsd:matrix.ee.ethz.ch)
 - Submitting reviews
 - Discussion
 - Sharing of other related papers, interesting stuff
 - Questions/Answers
- In case of questions: janbeutel@ethz.ch

Lecture Schedule

Week	Date	Lecture Wednesday 10-12h	Lab Exercises Wednesday 13-15h
1	18.09.2019	Lecture 1 - Course Introduction, Definitions, Metrics	Reading/Writing Seminar Introduction
2	25.09.2019	Lecture 2 - LP System Architectures	Lab 1
3	02.10.2019	Lecture 3 – LP System Architectures	Lab 2
4	09.10.2019	No Lecture - Reading Seminar only	Lab 3
5	16.10.2019	No Lecture - Reading Seminar only	Lab 4
6	23.10.2019	Lecture 4 – Networked Embedded Systems	Intro Design Project
7	30.10.2019	Lecture 5 – Networked Embedded Systems	Technical Support for Design Project
8	06.11.2019	Lecture 6 – Networked Embedded Systems	Technical Support for Design Project
9	13.11.2019	Lecture 7 - Networked Embedded Systems	Technical Support for Design Project
10	20.11.2019	Lecture 8 - Modeling, Tools and Methods for Power Analysis	Technical Support for Design Project
11	27.11.2019	Lecture 9 - Modeling, Tools and Methods for Power Analysis	Technical Support for Design Project
12	04.12.2019	Lecture 10 - Renewable Energy	Technical Support for Design Project
13	11.12.2019	Lecture 11 - Renewable Energy	Technical Support for Design Project
14	18.12.2019	Lecture 12 - Project Presentations	Student Presentations of Design Project

Daily Synopsis

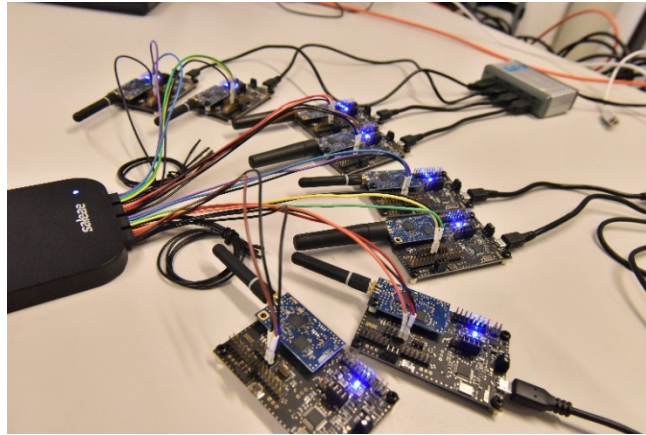
- Lecture (~60-75 min)
 - Recap last lecture, introduce structure of topics & objective of today's lecture
 - Daily lecture
 - Feed in a daily
 - Hot research topic/paper of the day
 - Prominent research figure in the area
 - Practical example (success story or failure)
 - Recap objective of the day
- Reading and Writing Seminar (~30 min)
 - Short presentation by group of students
 - Discussion of papers
 - Introduce reading for next week
- Exercises, Lab and Reading Time (2x 45 min)
 - Dual Processor Platform (DPP) on loan for everyone
 - Introduction to DPP platform & FlockLab testbed
 - DPP tutorial support
 - Small design project in groups of 2-3 over whole length of the course

Reading and Writing Seminar

- Reading assignment of 1 paper per week – **until FRIDAY**
 - 2-3 students prepare a written summary (max. 200-300 words)
 - Write-up should contain the (i) essential points of the paper, (ii) it's main contribution and (iii) your assessment
 - Research of related work: recent papers, different approaches, historical background...
 - Summary is shared with all via discussion forum (matrix chatroom)
- Discussion/questions/comments – **FRIDAY to WEDNESDAY**
 - EVERYBODY comments on review summary and paper
 - Your own opinion
 - Corrections/additions to the reviewers voice
 - Additional questions
 - Joint search for related work, interesting ecosystem etc.
- Joint discussion of papers in class – **WEDNESDAY in class**
 - Short presentation of paper and summary in class to kick off discussion
 - Presentation using max. 3-4 slides (not a full paper presentation)
- Reading/writing and your contributing to the discussions is part of the grade (30%)
- Assignment via signup sheet with
 - 1x summary write-up/paper presentation
 - 4x review/commenting per student

Hands-on Practical Design Project

- Design project using Dual Processor Platform (DPP)



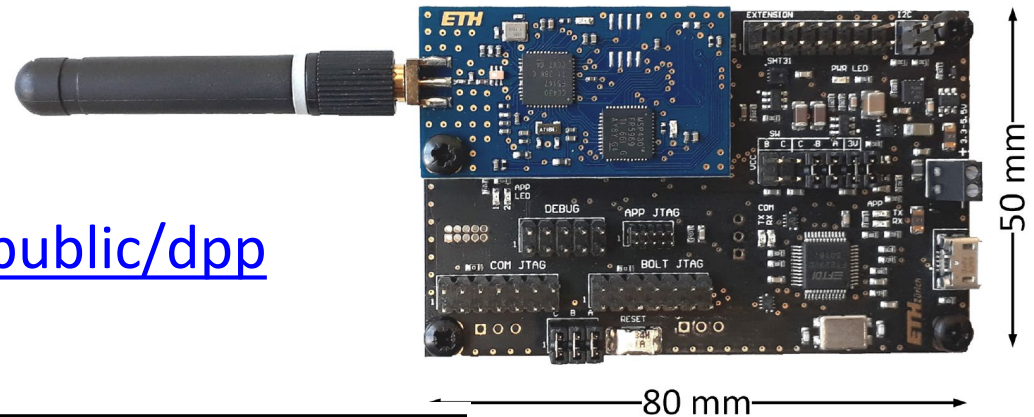
- In groups (of 2-3) develop a low-power application
 - Introduction to state-of-the-art tools
 - Effective power consumption effects should be visible
 - Focus on aspects of dynamic range
- Presentation and discussion of results in final lecture
- Tournament: Best team is awarded a prize

Resources for Hands-on

- Dual-Processor Platform
 - State-of-the-Art Sensor network platform
 - ETH-built...



<https://gitlab.ethz.ch/tec/public/dpp>



DPP2 SX1262 ComBoard

ST STM32L433CC, 256k ROM, 64k SRAM, 80 MHz

RAM2 (16 KiB) has option for retention

0.28 μ A (standby with RTC), 7 μ s wakeup from stop mode

-148 dB at (SF12, 125 kHz), 389 mW at +22 dB m

LoRa, GFSK

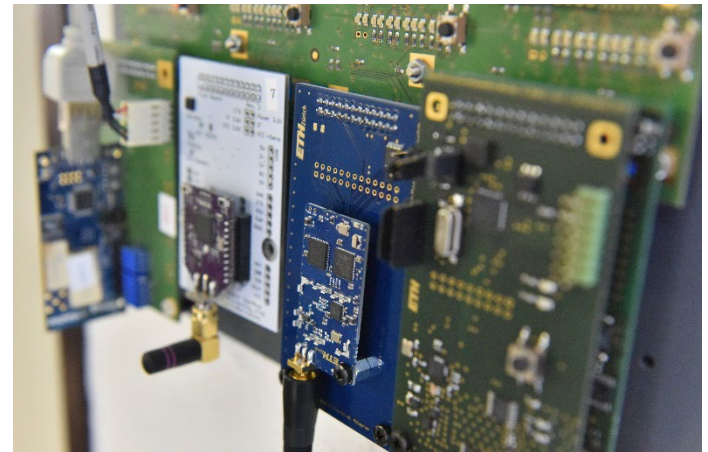
Resources for Hands-on

Arm® Cortex®-M4 (DSP + FPU) – 80 MHz <ul style="list-style-type: none"> • ART Accelerator™ • USART, SPI, I2C • Quad-SPI • 16- and 32-bit timers • SAI + audio PLL • SWP • 2x CAN • 2x 12-bit DACs • Temperature sensor • Low voltage 1.71 to 3.6 V • V_{DR} mode • Unique ID • Capacitive touch sensing • AES-128/256* and SHA-256** 	 STM32 L4 Product line	Flash (KB)	RAM (KB)	Memory I/F FSMC	Op-Amp	CAN	Sigma-Delta Data Interface	12-bit ADC 5 Msps 16-bit HW oversampling	DAC	SAI	USB2.0 OTG FS	USB Device	Segment LCD driver	Chrono-ART Accelerator™	
	STM32L4x6 - USB OTG + Segment LCD Lines														
		STM32L496**	512 to 1024	320	•	2	2	8x ch	3	2	2	•		Up to 8x40	•
		STM32L476*	256 to 1024	128	•	2	1	8x ch	3	2	2	•		Up to 8x40	
	STM32L4x5 - USB OTG lines														
		STM32L475	256 to 1024	128	•	2	1	8x ch	3	2	2	•			
	STM32L4x3 - USB Device + Segment LCD lines														
		STM32L433*	128 to 256	64		1	1		1	2	1		•	Up to 8x40	
	STM32L4x2 - USB Device lines														
		STM32L452*	256 to 512	160		1	1	4x ch	1	1	1		•		
	STM32L432*	128 to 256	64		1	1		1	2	1		•			
	STM32L412*	64 to 128	40		1			2				•			
STM32L4x1 - Access lines															
	STM32L471	512 to 1024	128	•	2	1	8x ch	3	2	2					
	STM32L451	256 to 512	160		1	1	4x ch	1	1	1					
	STM32L431	128 to 256	64		1	1		1	2	1					

Note: * HW crypto/hash functions are available on STM32L486, STM32L443, STM32L462, STM32L442 and STM32L422 - ** on STM32L4A6

Resources for Hands-on

- DPP dev-board on loan for everyone for duration of semester
- FlockLab Testbed
 - Testbed of 30+ nodes
 - Remote programming of nodes
 - Testing of applications in larger networks
 - Power profiling, digital tracing/actuation
- FlockLab is a shared/limited resource
 - Only one user active per time slice
 - Need to accommodate everyone
- Cooja Simulator support
- Support through online forums and TA's
 - Roman Trueb roman.trueb@tik.ee.ethz.ch
 - Matthias Meyer matthias.meyer@tik.ee.ethz.ch
 - Reto Da Forno reto.daforo@tik.ee.ethz.ch



<http://www.flocklab.ethz.ch/>

Grading

- Official announcement
 - 30% contributions to the reading/writing seminar
 - 70% oral exam
- Hands-on design project
 - A successful design project will count positive towards the oral exam grade
 - Part of the oral exam will review your proposed solution and the concepts underlying the implementation

Some Comments

- Course will mean quite some work for you.
- Reading takes some time. Use Wednesday afternoons.
- Will shift around timing as needed.
- Also we can discuss your topics/questions as needed.
- Hands-on design project was very successful in past years
 - Depends on your own laptop infrastructure
 - Need to share resources on FlockLab testbed
 - Requires you to plan ahead (not just a last minute effort)

Timeout

- What do you want to learn about low-power system design?
- Your expectations?
- Your backgrounds?

Low-Power System Design

LOW-POWER SYSTEM DESIGN OPPORTUNITIES

What's Inside & Makes It Tick So Well?



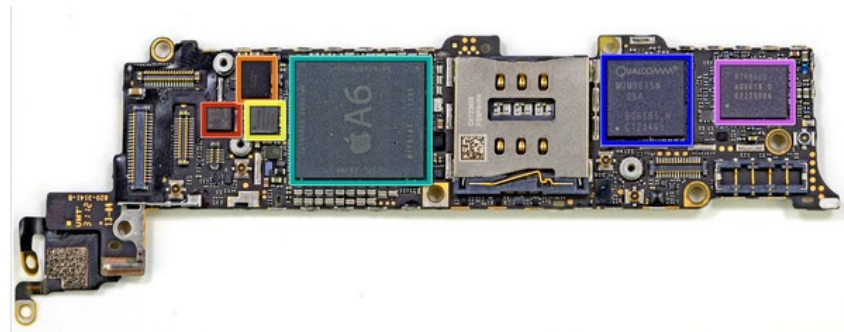
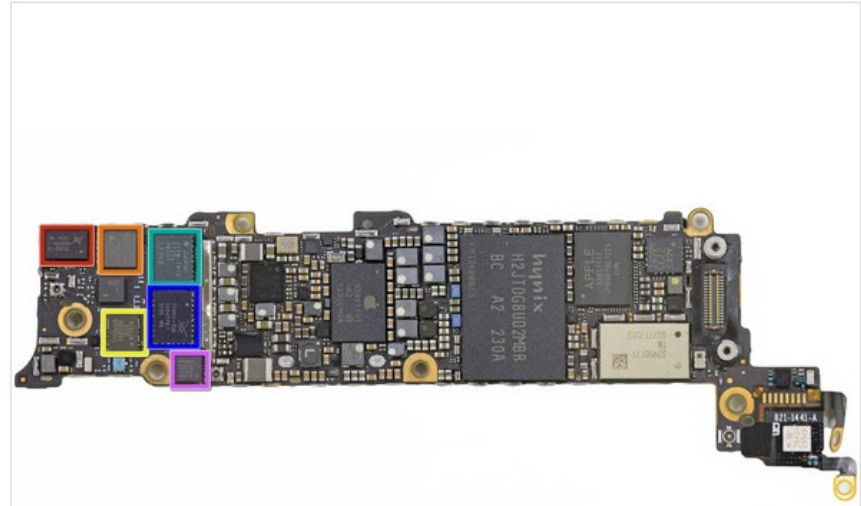
Inside an iPhone5



ifixit

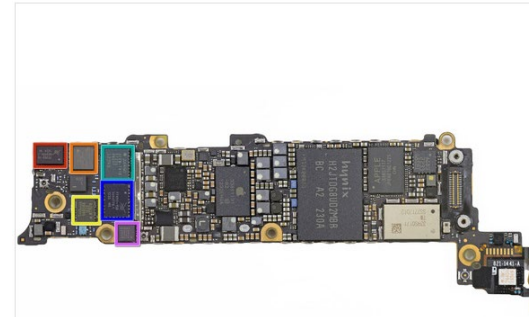
What's Inside an iPhone5?

- How many
 - CPU's + Storage?
 - Wireless radios?
 - Wireless amplifiers/peripherals?
 - Sensors?
 - Peripherals?
 - Power management?



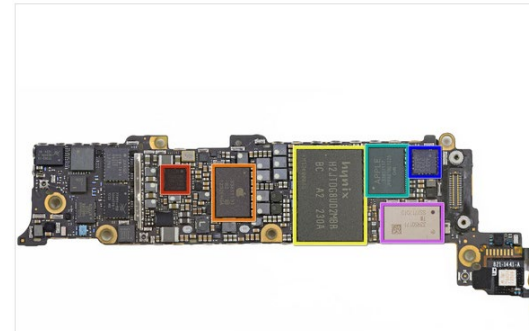
What's Inside an iPhone5?

- **CPU's + Storage**
 - Apple A6 339S0177 Application Processor. (2x ARM, 3x GPU)
 - Elpida 1 GB LPDDR2 DRAM
 - Hynix H2JT0G8UD2MBG NAND Flash. 16 GB
 - Qualcomm MDM9615 4G LTE processor + Samsung 1Gb DRAM memory
- **Wireless radios**
 - CDMA (800, 1900, 2100 MHz)
 - UMTS/HSPA+/DC-HSDPA (850, 900, 1900, 2100 MHz)
 - GSM/EDGE (850, 900, 1800, 1900 MHz)
 - LTE (+ GPS)
 - 802.11a/b/g/n Wi-Fi (2.4GHz, 5GHz) + Bluetooth 4.0
- **Wireless amplifiers/peripherals**
 - Skyworks 77352-15 GSM/GPRS/EDGE Power Amplifier Module
 - Skyworks 77491-15B Power Amplifier Module
 - Avago AFEM 7813 Power Amplifier Module
 - Avago ACPM-5613 LTE band 13 Power Amplifier
 - Skyworks 70631 LNA
 - Triquint 666083-1229 WCDMA / HSUPA power amplifier / duplexer module
 - Murata module D06 with Peregrine DP12T RF Switch
 - Murata module SWUA147
 - RF Micro RF1101 Hi-Power SPDT Switch
 - RF Micro RF1102 Antenna Tuning Module
 - Qualcomm MDM9615 LTE Processor
 - PM8018 RF Power Management
 - Murata 339S0171 WiFi module
 - Qualcomm RTR8600
- **Sensors**
 - STMicroelectronics L3G4200D 3 Axis gyro.
 - STMicroelectronics LIS331DLH (2233/DSH/GFGHA) three axes accelerometer
 - OmniVision Camera 1.2Mp
 - Sony Camera 8 Mp
- **Peripherals**
 - Apple 338S1077 Audio CODEC
 - Apple 338S1117 Cirrus Audio Chip
 - Texas Instruments 27C24S1 / 343S0628 touch screen controller
 - BCM5976 trackpad controller
- **Power management**
 - Apple 338S1131 Power Management IC
 - PM8018 Qualcomm RF Power Management IC



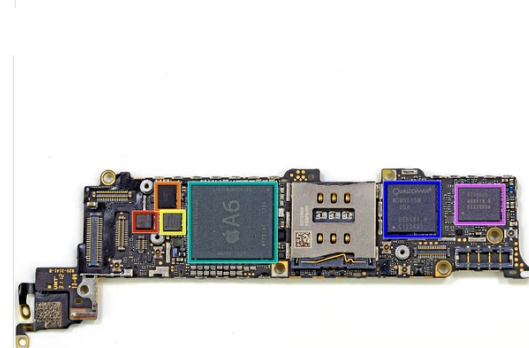
Step 14 [Edit](#)

- The underside of the logic board is teeming with components.
 - Skyworks 77352-15 GSM/GPRS/EDGE power amplifier module
 - SWUA 147 228 is an RF antenna switch module
 - Triquint 666083-1229 WCDMA / HSUPA power amplifier / duplexer module for the UMTS band
 - Avago AFEM-7813 dual-band LTE B1/B3 PA+FBAR duplexer module
 - Skyworks 77491-15B CDMA power amplifier module
 - Avago A5613 ACPM-5613 LTE band 13 power amplifier



Step 15 [Edit](#)

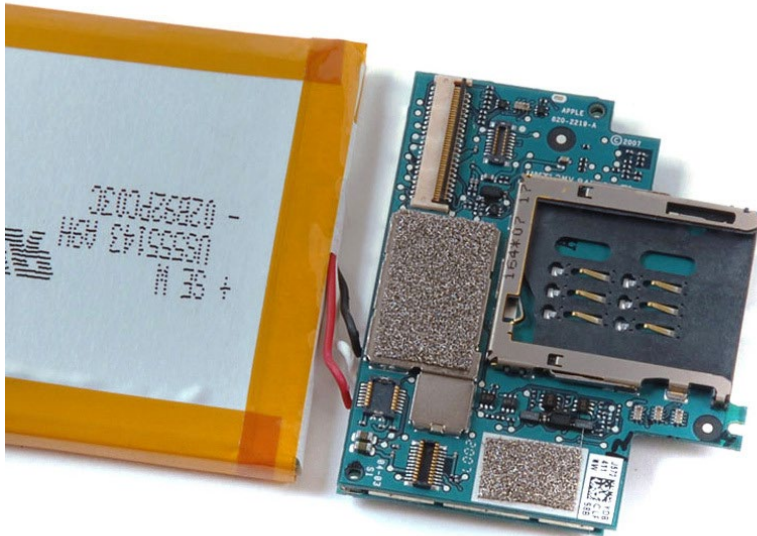
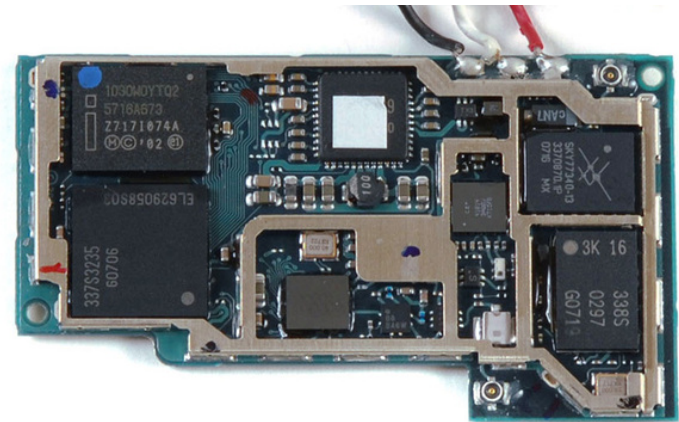
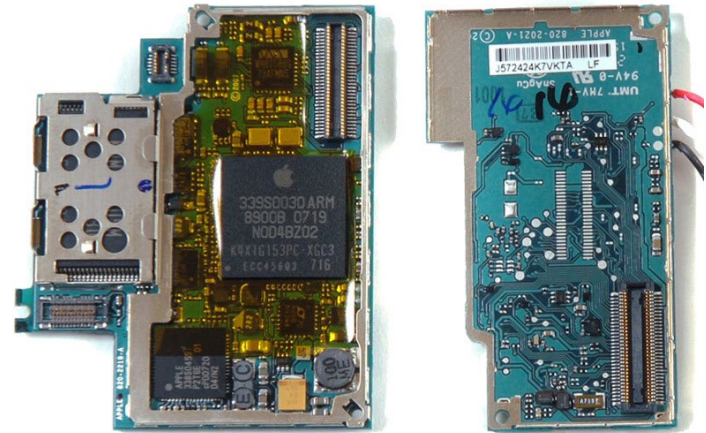
- More chips on the underside of the logic board:
 - Qualcomm PM8018 RF power management IC
 - Hynix H2JT0G8UD2MBR 128 Gb (16 GB) NAND flash
 - Apple 338S1131 dialog power management IC*
 - Apple 338S1117 Cirrus Logic Class D Amplifiers. The die inside is a Cirrus Logic device (second image) but it does not look like the audio codec.
 - STMicroelectronics L3G4200D (AGD5/2235/G85BI) low-power three-axis gyroscope—same as seen in the iPhone 4S, iPad 2, and other leading smart phones
 - Murata 339S0171 Wi-Fi module



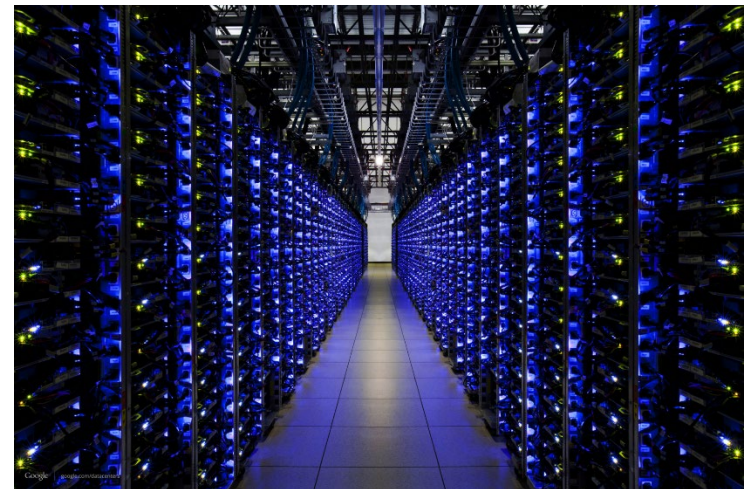
- Chips on a board. Kinda like ants on a log.
 - STMicroelectronics LIS331DLH (2233/DSH/GFGHA) ultra low-power, high performance, three-axis linear accelerometer
 - Texas Instruments 27C24S1 touch screen SoC
 - Broadcom BCM5976 touchscreen controller
 - Rather than a single touchscreen controller, Apple went with a multi-chip solution to handle the larger screen size, à la iPad.
 - Apple A6 application processor
 - Qualcomm MDM9615M LTE modem
 - Qualcomm RTR8600 Multi-band/mode RF transceiver, the same one found in the Samsung Galaxy S III

In Comparison – 1st Generation iPhone

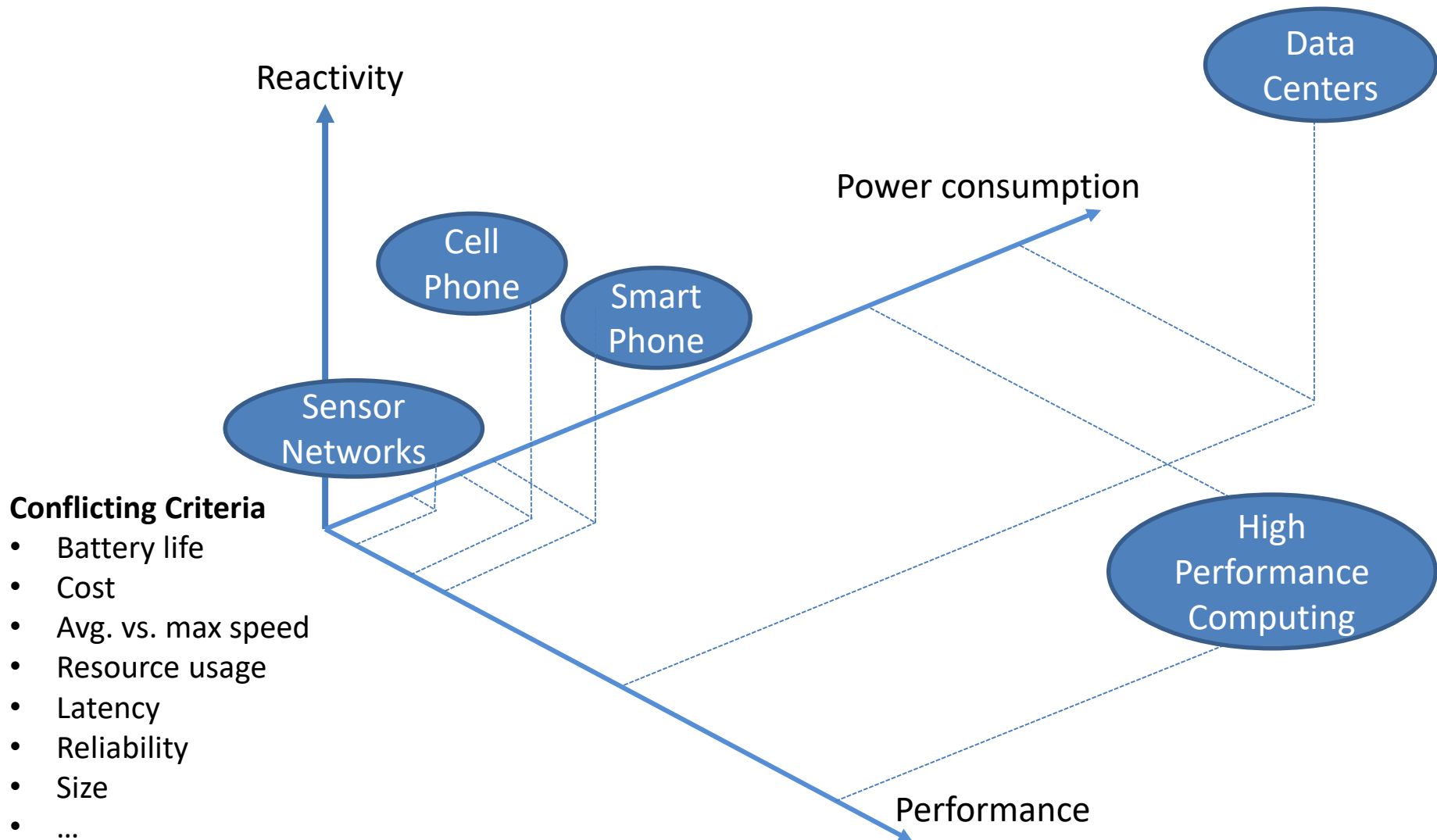
- Dual board stack
 - 620 MHz ARM + 512 MB DRAM stacked chip
 - WLAN + Bluetooth
 - SIM card holder
- Solder on battery pack
 - 3.7V@1400mAh Li-Ion Polymer



Where Does the Energy Go?

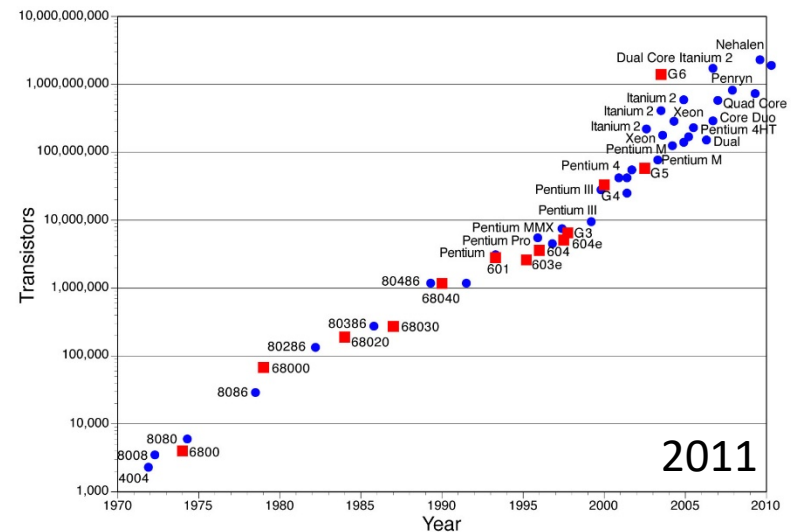
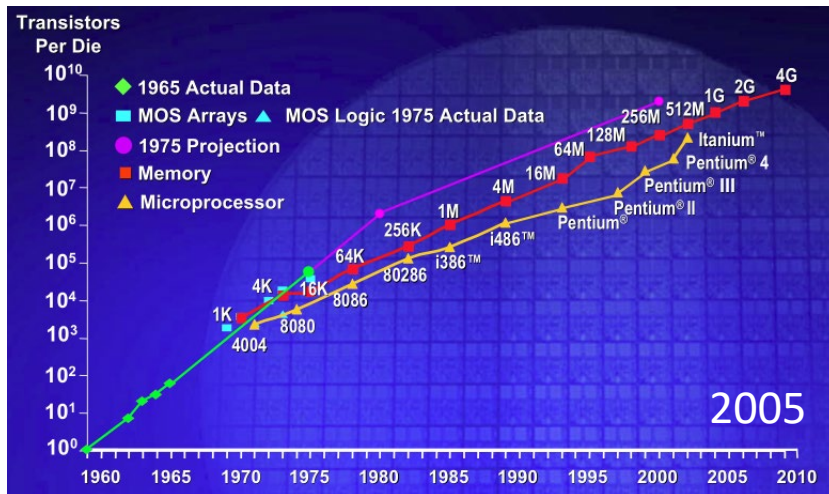


System Design Options



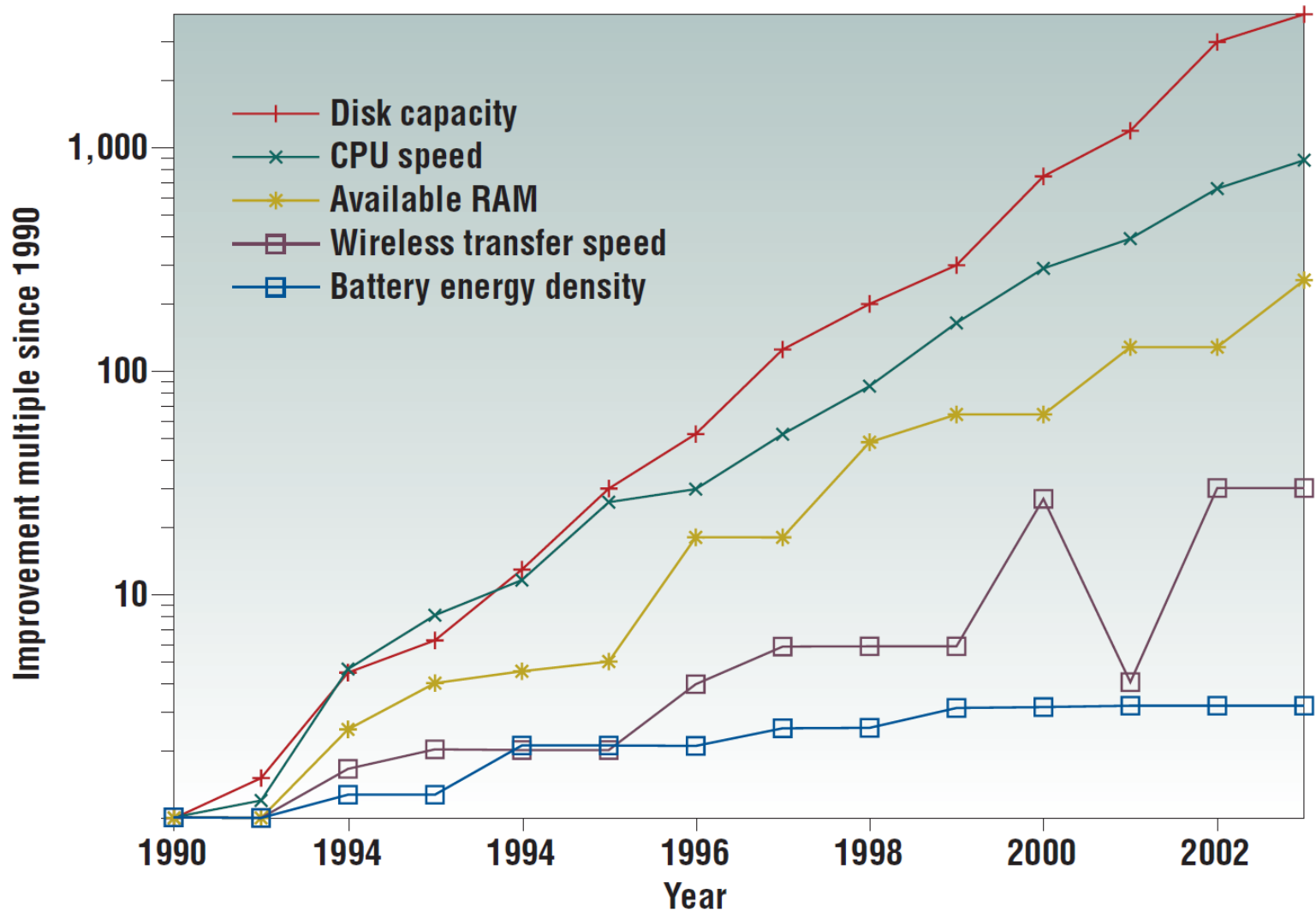
Broad Technology Trends

Moore's Law: # transistors on cost-effective chips doubles every 18 months



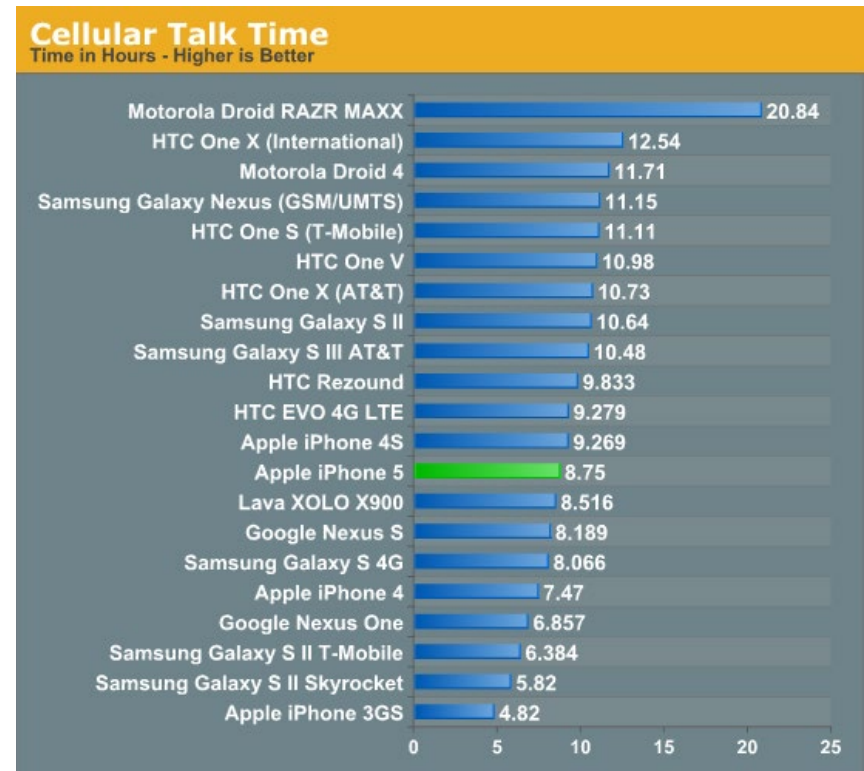
- Today: millions of transistors per \$
- Same fabrication technology provides CMOS radios for communication and micro-sensors
- Efficiency and leakage improvements at similar scale

Battery Improvements are Slow



Slow increase in capacity: $\sim 8\%$ per year (Wh/cm^3)

Powering the Performance Increase



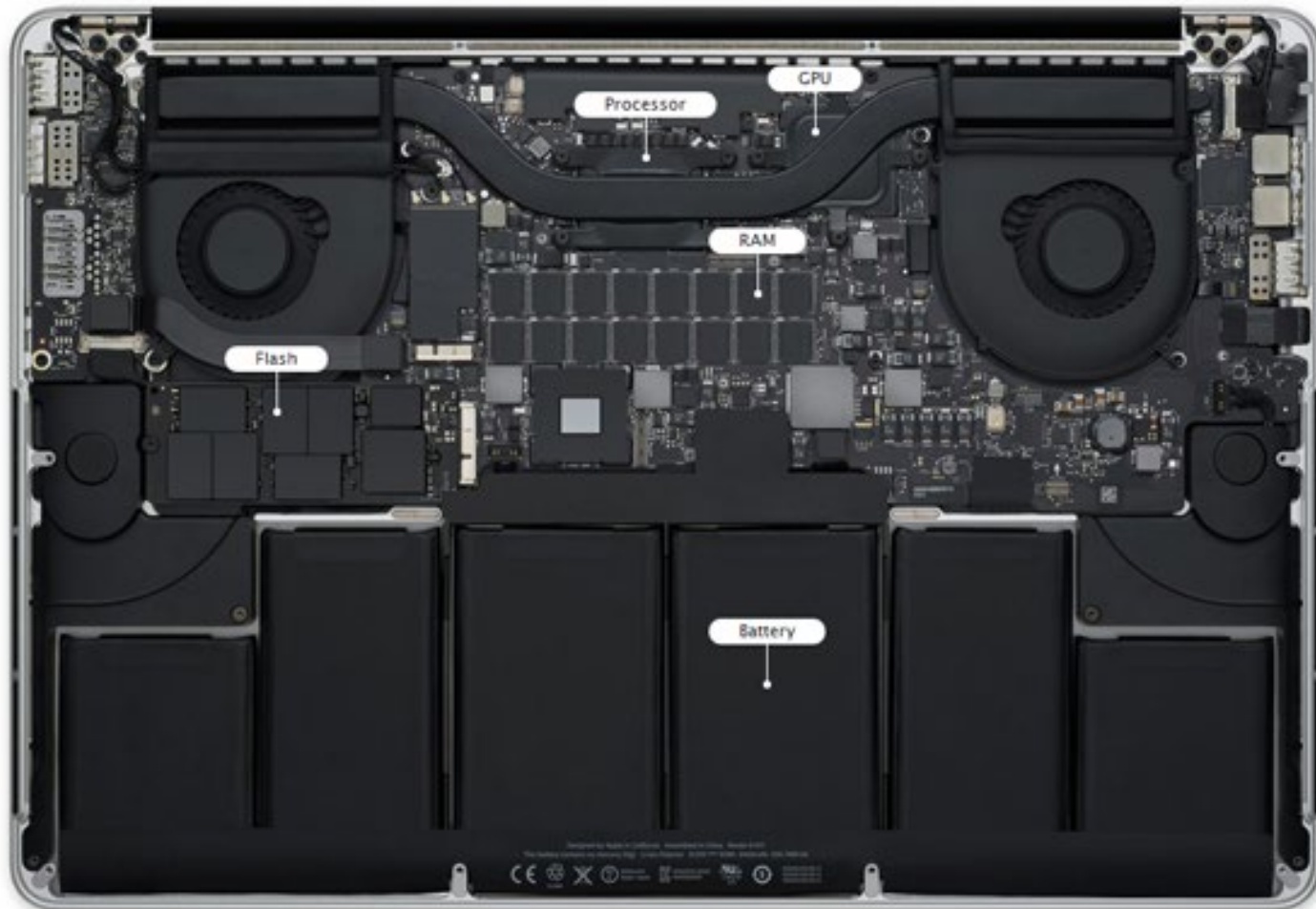
Batteries Use Up Most Space



Evolution 1.0 – Removable Packs



Higher Packing Density – Segmentation



Latest – Glue-in Gel Pack Batteries



- **Integration Density**
 - iPad 2: 25Wh
 - iPad 3: 42.5Wh
- **Technology Push**
 - **iPhone 4S**
3.7V @ 1432mAh = 5.3Wh
Talk time: Up to 8 hours
Standby: Up to 200 hours.
 - **iPhone 5**
3.8V @ 1440mAh = 5.45Wh
Talk time: Up to 8 hours
Standby: Up to 225 hours

Storage Hierarchies Using Supercapacitors



Self-Discharge Rate of Ultracapacitors

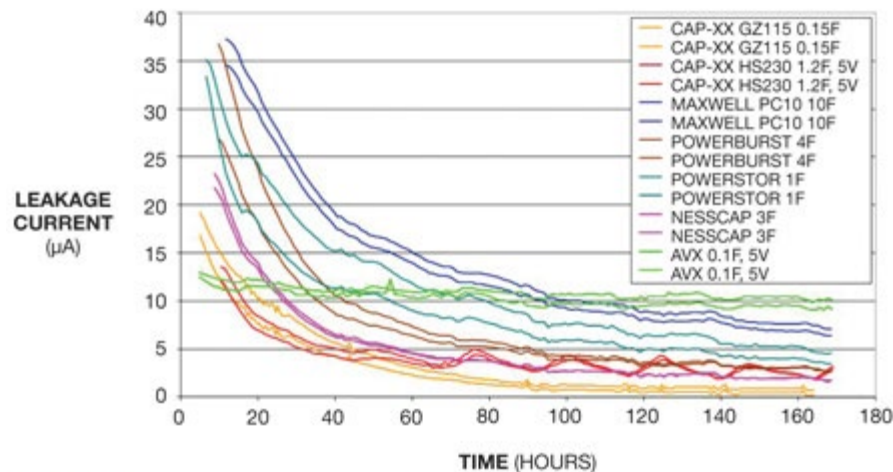
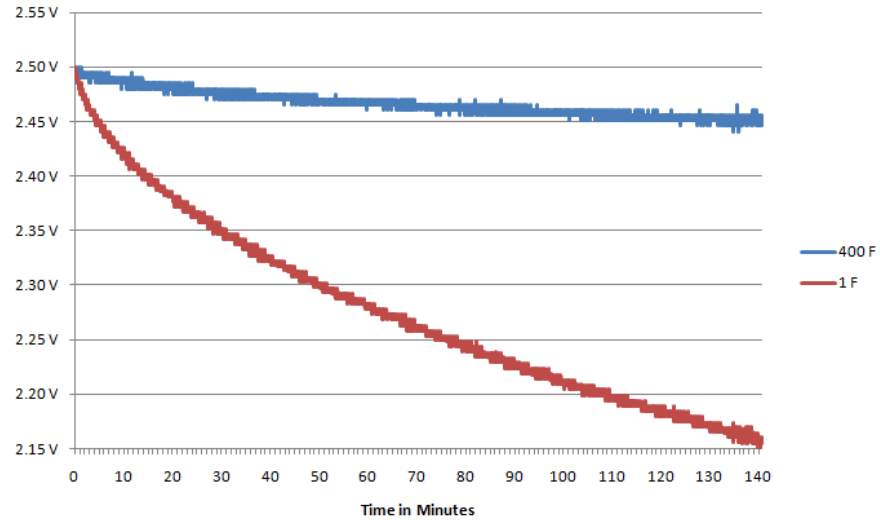


Figure 6 A rule of thumb for equilibrium-leakage-current CAP-XX supercapacitors at room temperature is $1 \mu\text{A}/\text{F}$.

Unexpected Opportunities for Energy Improvements at System Level



A More Energy Efficient Display

- Removal of display backlight
- Addition of white pixels
- RGBW subpixel rendering
 - Better image control
 - More contrast for outdoor viewing

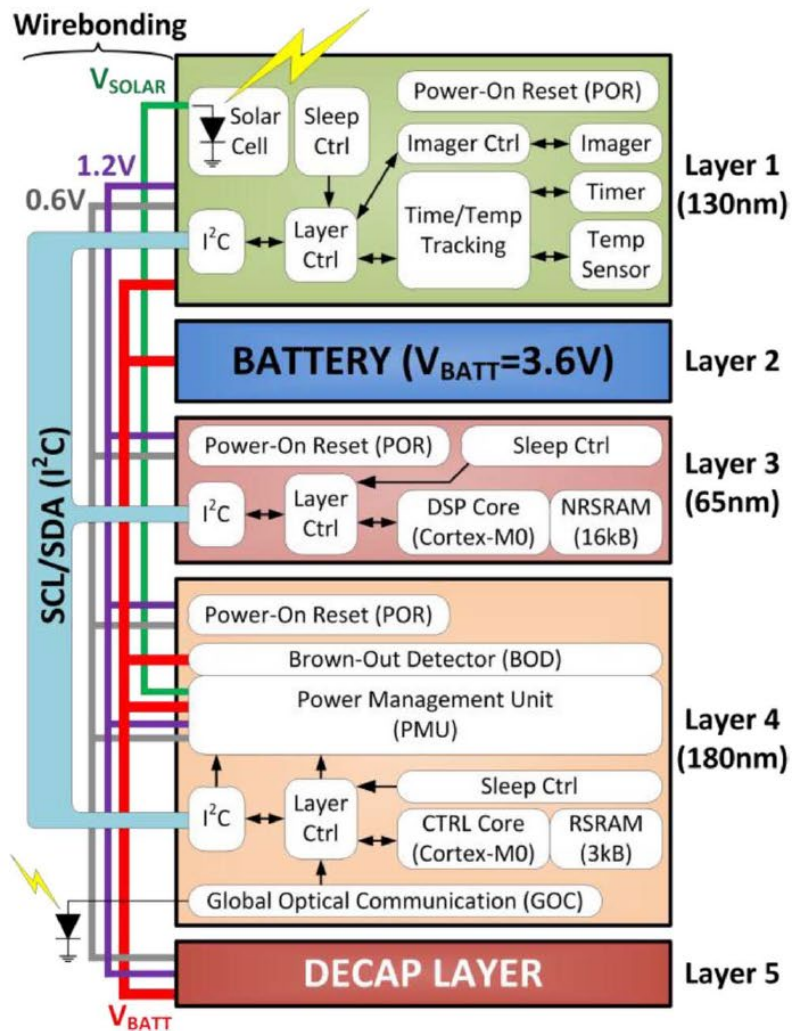
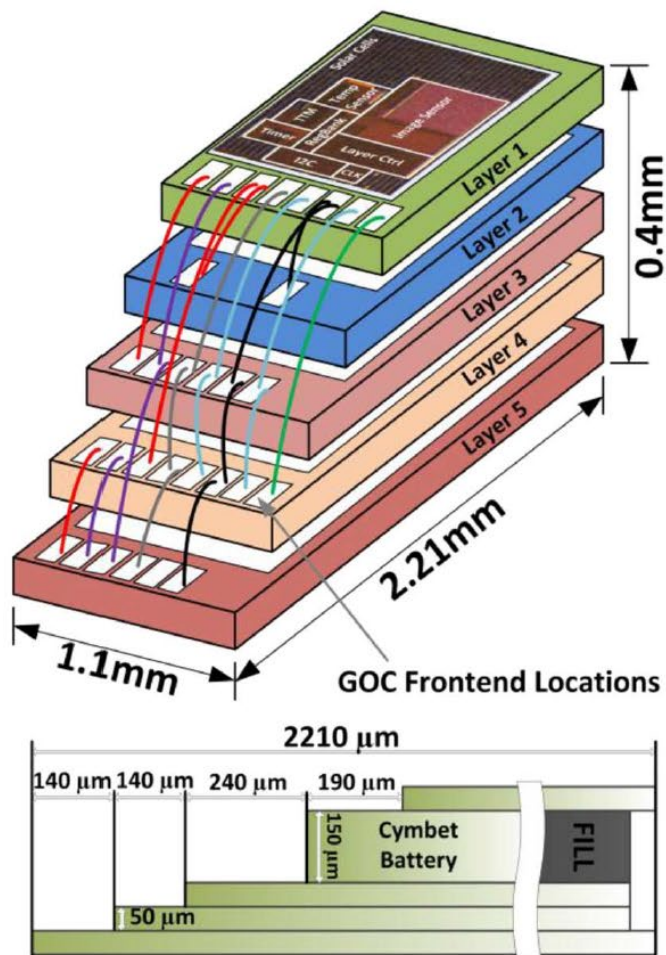
Sample

Sample

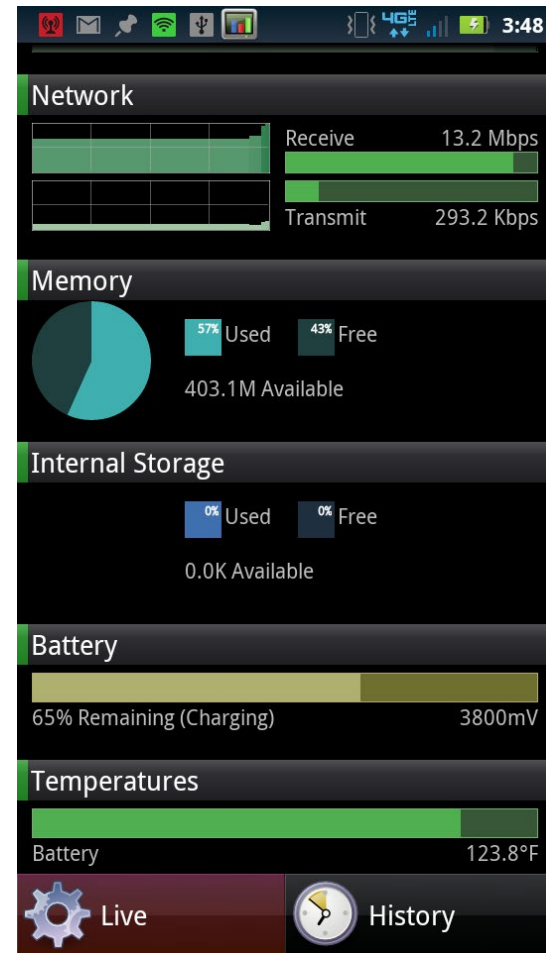
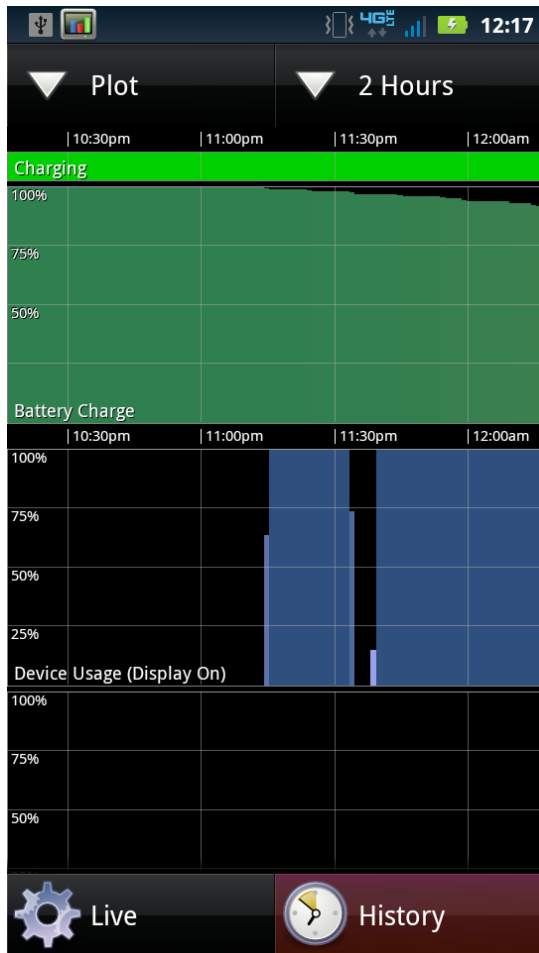
- Significant power savings



Leveraging Ambient Energy Sources: Miniaturized Zero-Power Systems



Largest Gains – Power Aware Software



Low-Power System Design

GENERAL TERMINOLOGY

Power and Energy

- Energy is a property of objects.

SI unit for energy = joule [J]

$$1 \text{ J} = 1 \text{ N}\cdot\text{m} = 1 \text{ kg}\cdot\text{m}^2/\text{s}^2 = 1 \text{ V}\cdot\text{C} = 1 \text{ W}\cdot\text{s}$$

In engineering the unit of energy is the watt-hour [Wh]

$$1 \text{ J} = 1 \text{ W}\cdot\text{s} = 2.7 \times 10^{-4} \text{ W}\cdot\text{h}$$

$$1 \text{ W}\cdot\text{h} = 3600 \text{ J}$$

- Energy is our limited resource, and power is the rate at which we consume (or replenish) that resource.

SI unit for power = watt [W]

$$1 \text{ W} = 1 \text{ J}/\text{s} = \text{V}\cdot\text{C}/\text{s} = \text{V}\cdot\text{A}$$

Electric Power

- Electric potential energy = charge x voltage

$$U = Q \cdot V$$

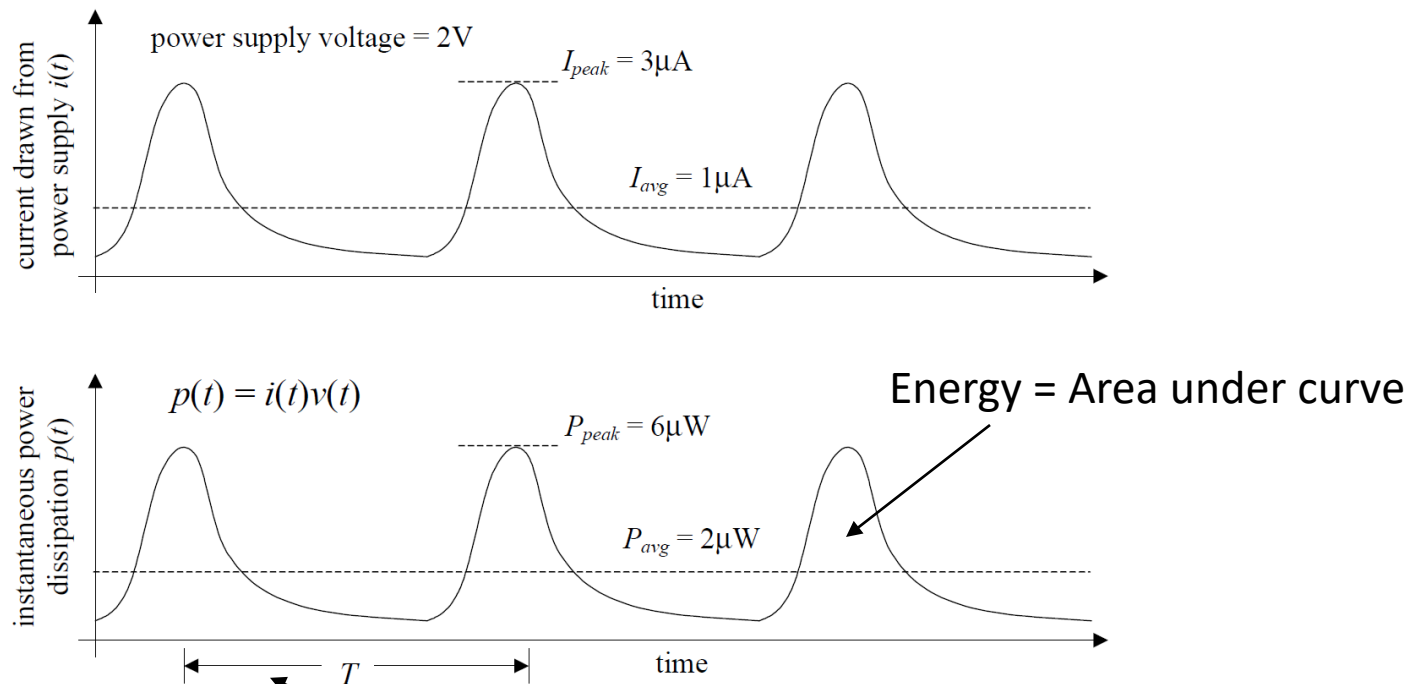
- Remember power is the rate of doing work
- Electrical power equals energy/per unit time

$$P = \frac{U}{t} = \frac{QV}{t} = V \cdot I$$

Q: How much energy does a 1-watt system consume per second/per hour?

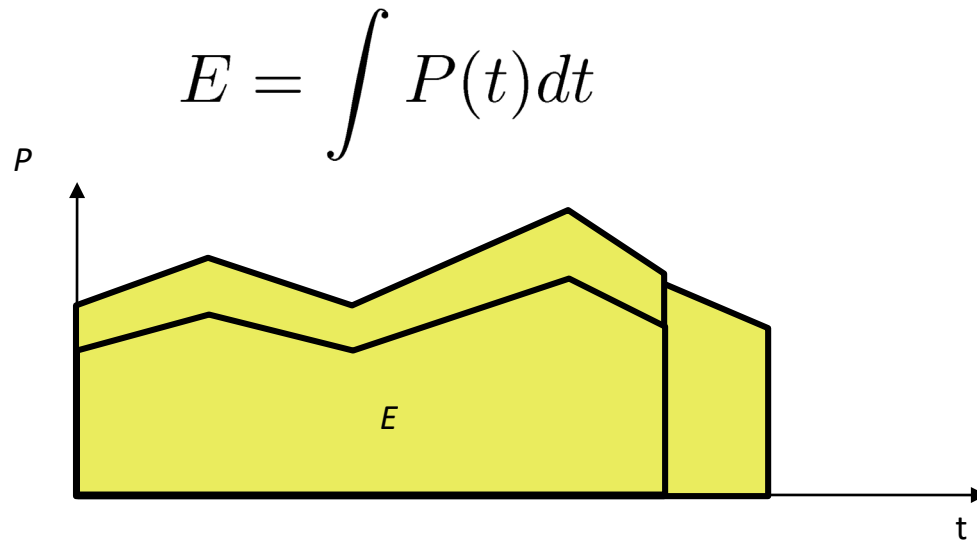
Power Consumption

- In most circuits, the power supply voltage is constant. In circuits where the current varies with time, we must make a distinction between **instantaneous power** and **average power**.



$$P_{avg} = \frac{1}{T} \int_0^T p(t) dt = \frac{V_{supply}}{T} \int_0^T i_{supply}(t) dt$$

Dynamics of Power and Energy



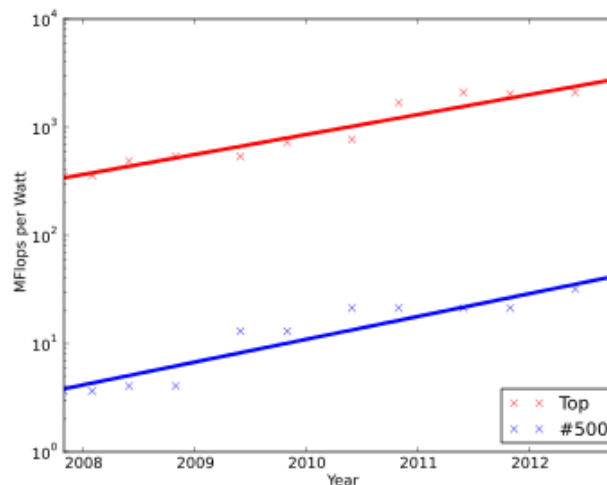
- In some cases, faster execution also means less energy, but the opposite may be true if power has to be increased to allow for a faster execution.

Power and Efficiency

- The **efficiency** of is defined as useful power output divided by the total electrical power consumed.

$$\eta = \frac{\text{Useful power output}}{\text{Total power input}}$$

- Performance-per-watt** is a typical to describe energy efficiency in computing hardware.



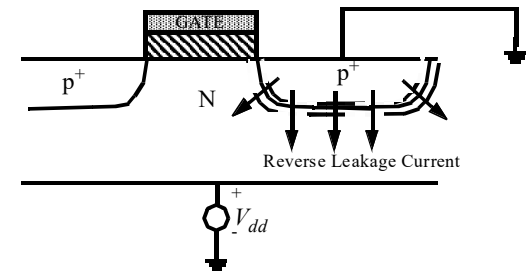
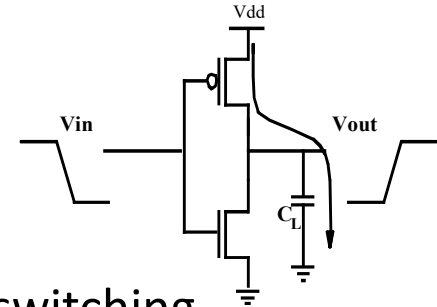
Example:
Supercomputer
Performance

Low Power vs. Low Energy

- Minimizing the ***power consumption*** is important for
 - the design of the power supply and voltage regulators
 - the dimensioning of interconnect between power supply and components
 - cooling (short term cooling)
 - high cost
 - limited space
- Minimizing the ***energy consumption*** is important for
 - restricted availability of energy (mobile systems)
 - limited battery capacities (only slowly improving)
 - very high costs of energy (energy harvesting, solar panels)
 - long lifetimes, low temperatures

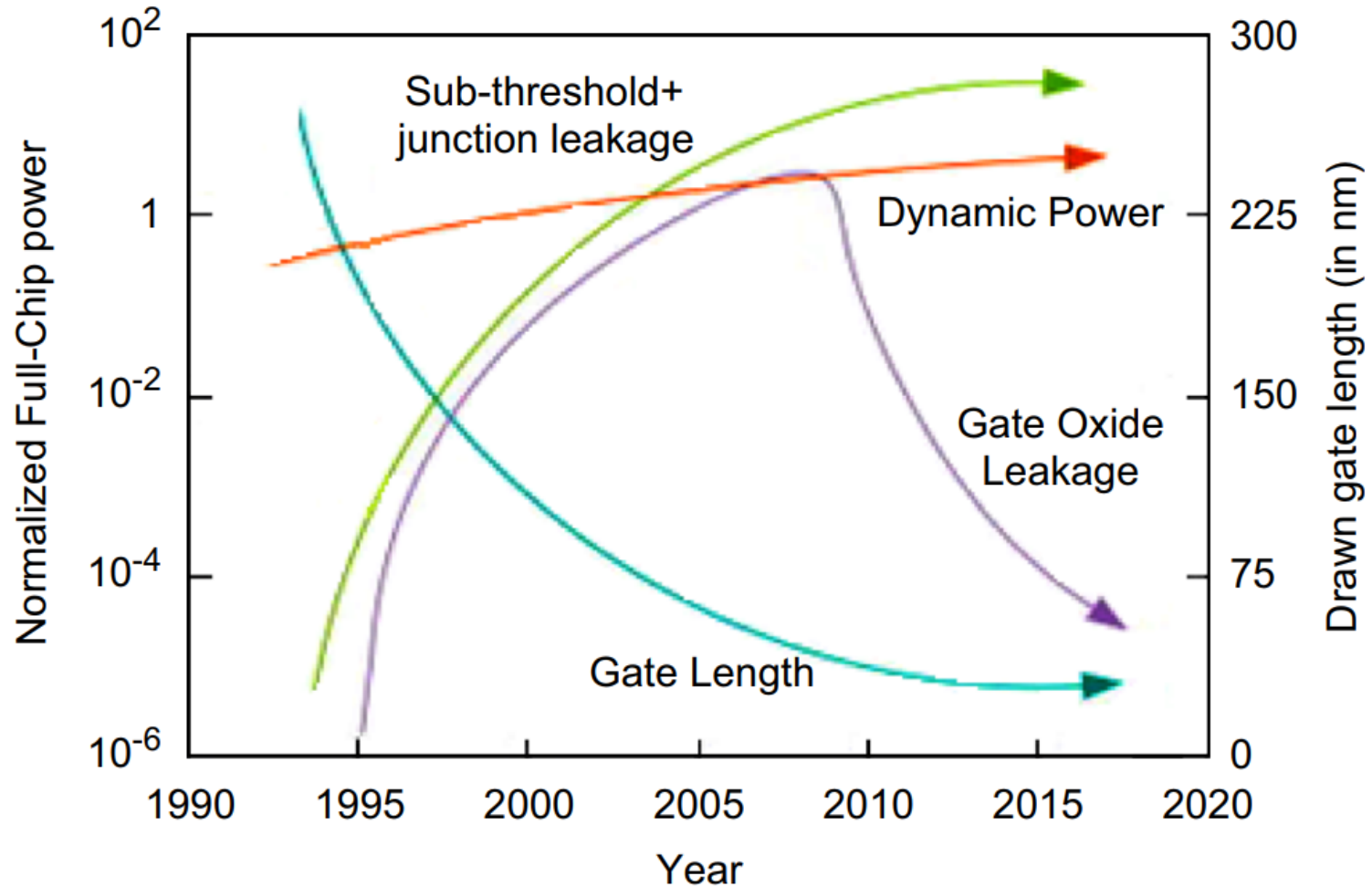
Where Does Power Go in CMOS?

- Dynamic Power Consumption
 - Charging and discharging capacitors
- Short Circuit Currents
 - Short circuit path between supply rails during switching
- Leakage
 - Leaking diodes and transistors
- Most of it is thermal energy in the end
- Countermeasures
 - Prime choice: Reduce voltage!
 - Reduce switching activity
 - Reduce physical capacitance



$$I_{DL} = J_S \times A$$

Where Does Power Go in CMOS?



Low-Power Hardware Design Rules

- Reduction of dynamic power

- α : clock gating, sleep modes
- C : small transistors (esp. on clock), short wires
- V_{dd} : lowest suitable voltage
- f : lowest suitable frequency

$$P_{dyn} = \alpha f C + V^2 f$$

flexible fixed by project

- Main application: DVFS (Dynamic Voltage and Frequency Scaling)
e.g. Intel Core/Xeon, ARM cores, multiprocessor systems...

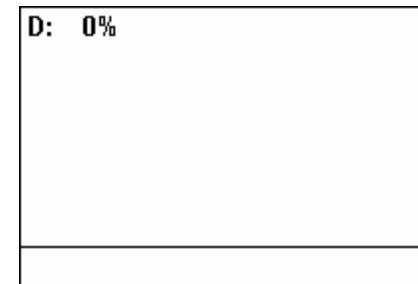
- Reduction of static power

- Power gating
- Selectively use ratioed circuits (weak pull-up and strong pull-down)
- Selectively use low V_t devices
- Leakage reduction: stacked devices, body bias, low temperature

Reduction of Switching Activity

- Primary mean in LP systems is **duty cycling** of subsystems
 - **Dynamic voltage scaling** and **dynamic frequency scaling** is a typical technique to reduce CPU power consumption.
- A **duty cycle** is defined as the ratio between activity and the period given as percentage.

$$D = \frac{T}{P} * 100\%$$



- Obvious impact on system performance
 - Throughput
 - Latency
 - Reactivity

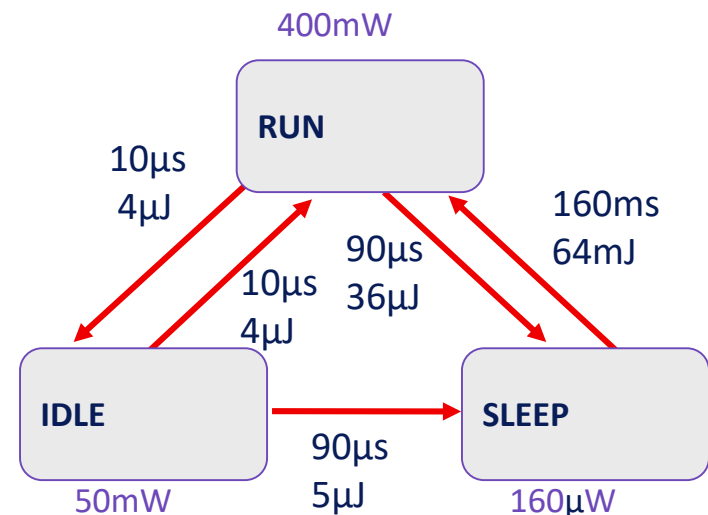
Dynamic Power Management (DPM)

- Dynamic power management tries to assign optimal **power saving states during program execution**
- DPM requires hardware and software support

RUN: operational

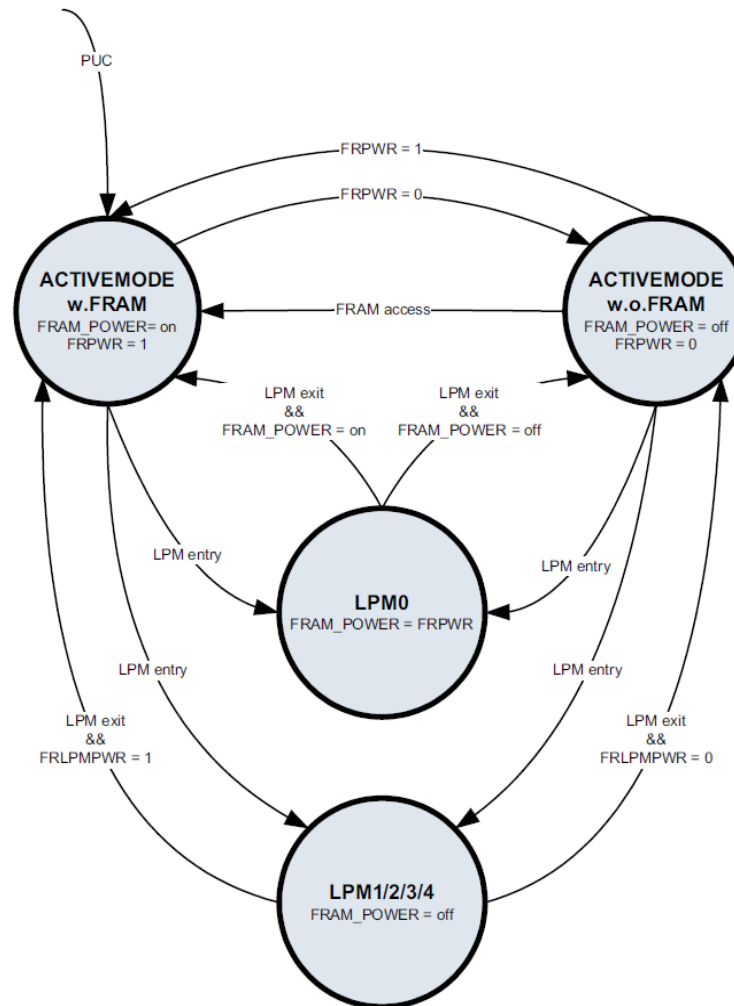
IDLE: a SW routine may stop the CPU when not in use, while monitoring interrupts

SLEEP: Shutdown of on-chip activity

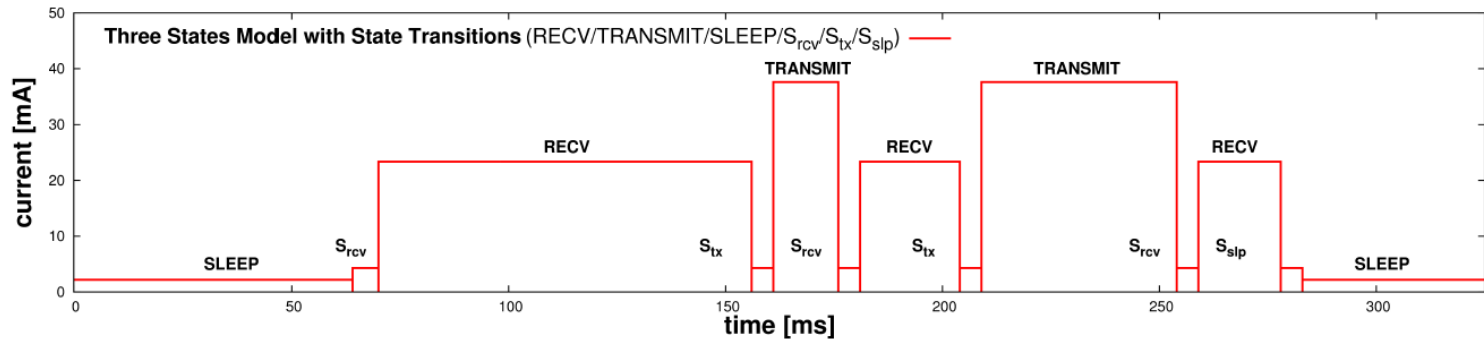
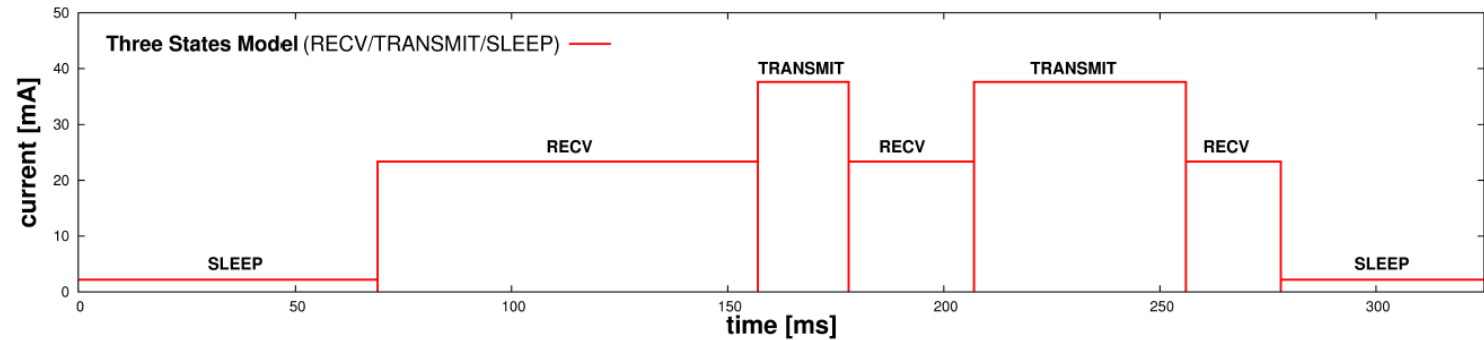
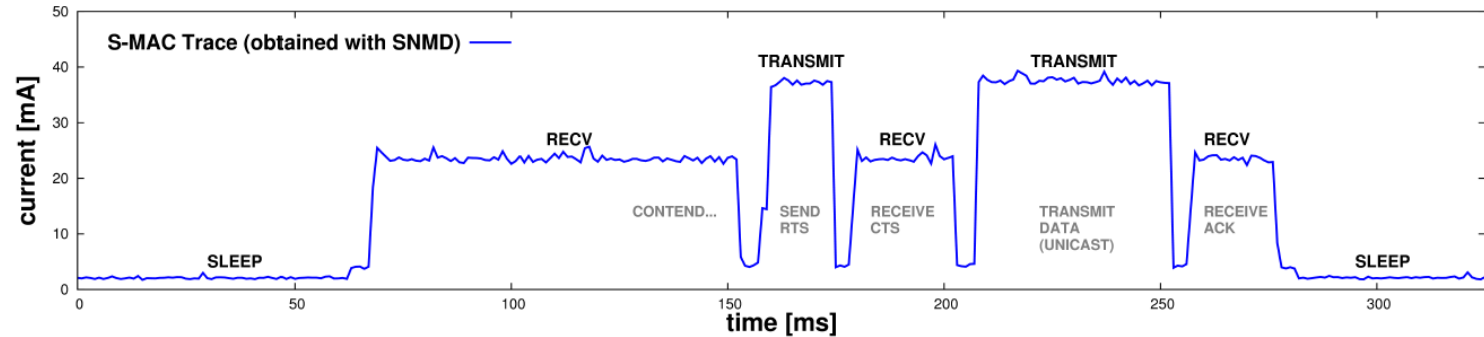


Example: StrongARM SA1100

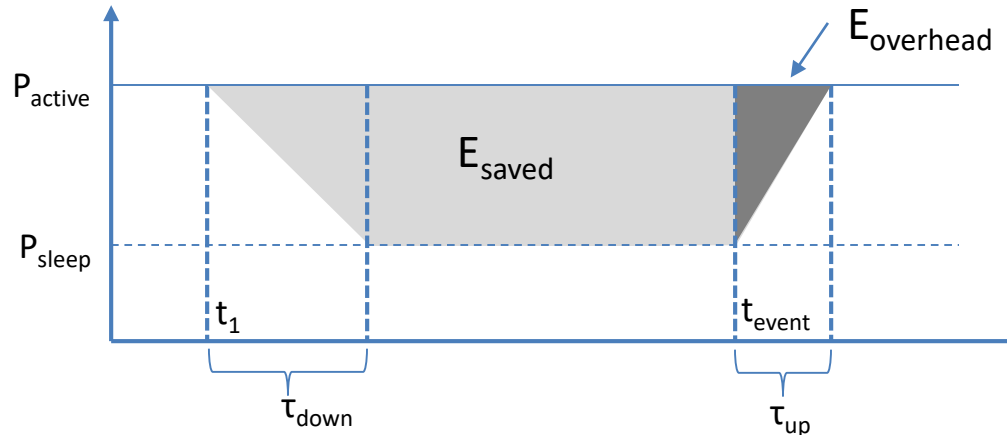
Example: Low Power States in uC



Dynamic Power Management



Modelling Low Power State Changes



- The energy saving on entering a sleep mode is

$$E_{saved} = (t_{event} - t_1)P_{active} - \frac{\tau_{down}(P_{active} + P_{sleep})}{2} + (t_{event} - t_1 - \tau_{down})P_{sleep}$$

- With the overhead

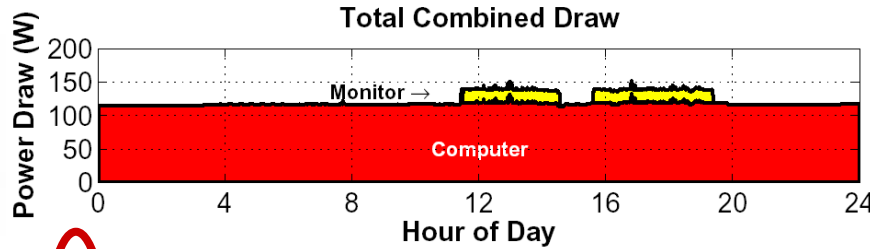
$$E_{overhead} = \frac{\tau_{up}(P_{active} + P_{sleep})}{2}$$

- This is only beneficial if $E_{overhead} < E_{saved}$ or

$$(t_{event} - t_1) > \frac{1}{2}(\tau_{down} + \frac{P_{active} + P_{sleep}}{P_{active} - P_{sleep}}\tau_{up})$$

Examples: Duty-Cycle Operation

PC



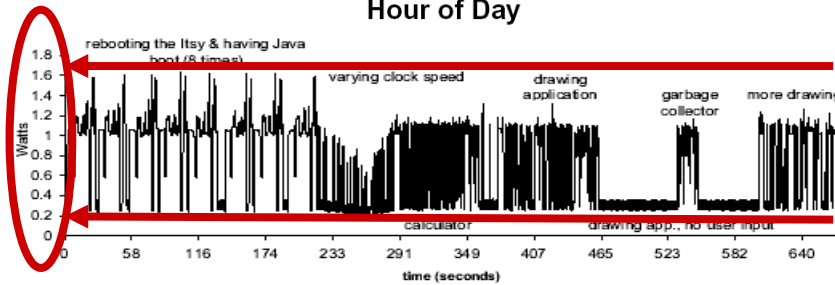
Time Scale

86,400,000 ms

Handheld



[Farkas 2000]



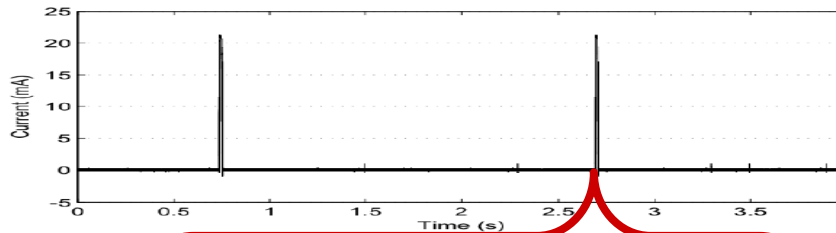
640,000 ms

Sensor Node

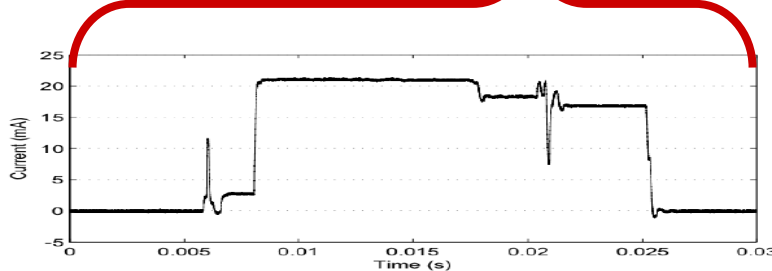


[Dutta 2008]

TX packet at 1% duty cycle (20 ms / 2 s)



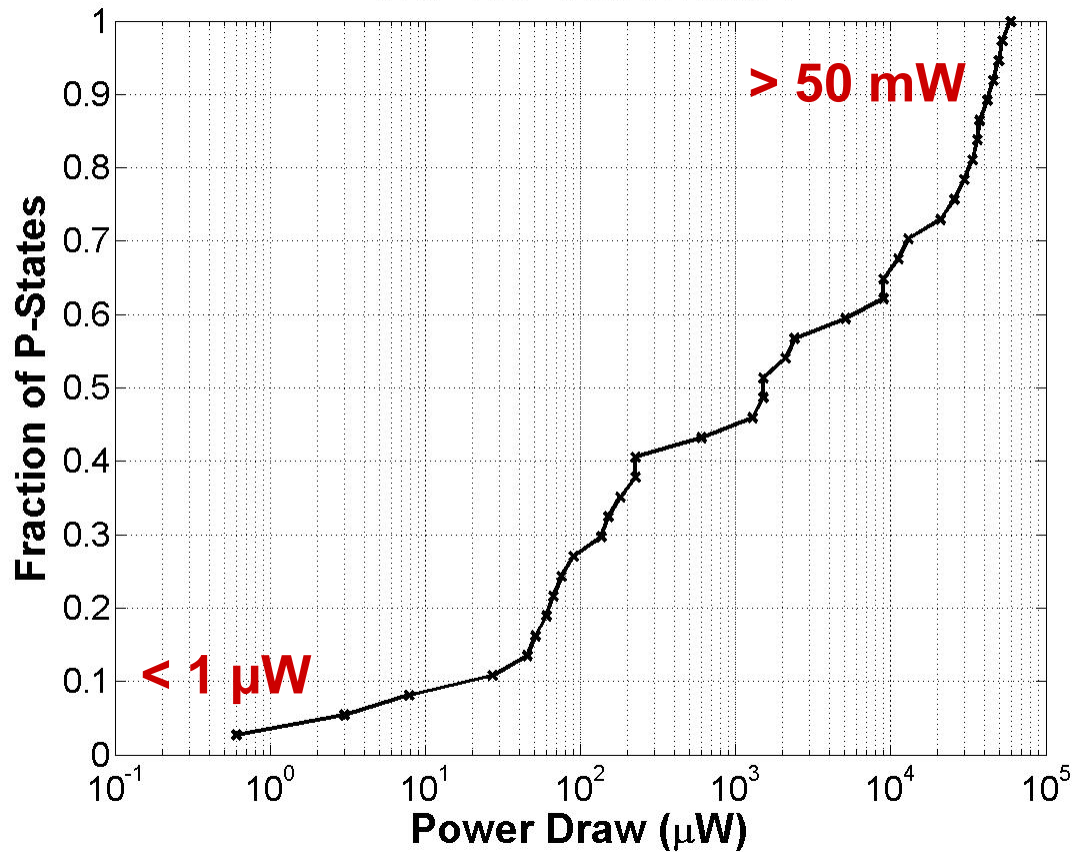
4,000 ms



30 ms

Dynamic Range Exceeds 10,000:1

CDF of P-State Draws



Energy Sink	Power State	Current
Microcontroller CPU	ACTIVE	500 μA
	LPM0	75 μA
	LPM1†	75 μA
	LPM2	17 μA
	LPM3	2.6 μA
Voltage Reference	LPM4	0.2 μA
	ON	500 μA
	ADC CONVERTING	800 μA
	DAC CONVERTING-2	50 μA
Internal Flash	CONVERTING-5	200 μA
	CONVERTING-7	700 μA
	PROGRAM	3 mA
Temperature Sensor	ERASE	3 mA
	SAMPLE	60 μA
Analog Comparator	COMPARE	45 μA
Supply Supervisor	ON	15 μA
Radio		
Regulator	OFF	1 μA
	ON	22 μA
	POWER_DOWN	20 μA
Batter Monitor	ENABLED	30 μA
	IDLE	426 μA
Rx Data Path	RX (LISTEN)	19.7 mA
Tx Data Path	TX (+0 dBm)	17.4 mA
	TX (-1 dBm)	16.5 mA
	TX (-3 dBm)	15.2 mA
	TX (-5 dBm)	13.9 mA
	TX (-7 dBm)	12.5 mA
	TX (-10 dBm)	11.2 mA
	TX (-15 dBm)	9.9 mA
	TX (-25 dBm)	8.5 mA
Flash		
LED0 (Red)	POWER_DOWN	9 μA
	STANDBY	25 μA
	READ	7 mA
	WRITE	12 mA
	ERASE	12 mA
LED1 (Green)	ON	4.3 mA
LED2 (Blue)	ON	3.7 mA
	ON	1.7 mA

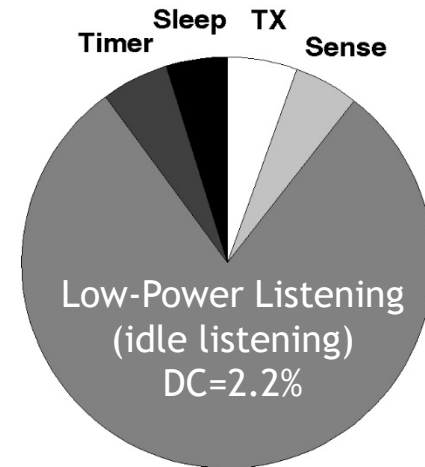
Radio Power Budget Basics

- Free-space path loss according to Friis equation

$$P_r = P_T G_T G_R \left(\frac{\lambda}{4\pi d} \right)^2$$

- Exponent depends on environment
 - Free space 2
 - Urban cellular 2.7-3.5
 - Indoor typical 3-4
 - Indoor worst case 4-6
- Multi-hop networking reduces demand in TX power considerably

A typical multi-hop system example

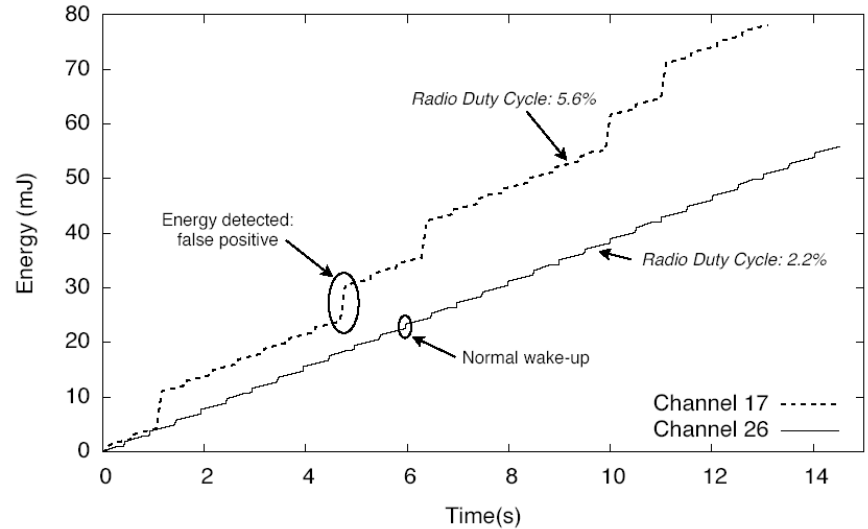
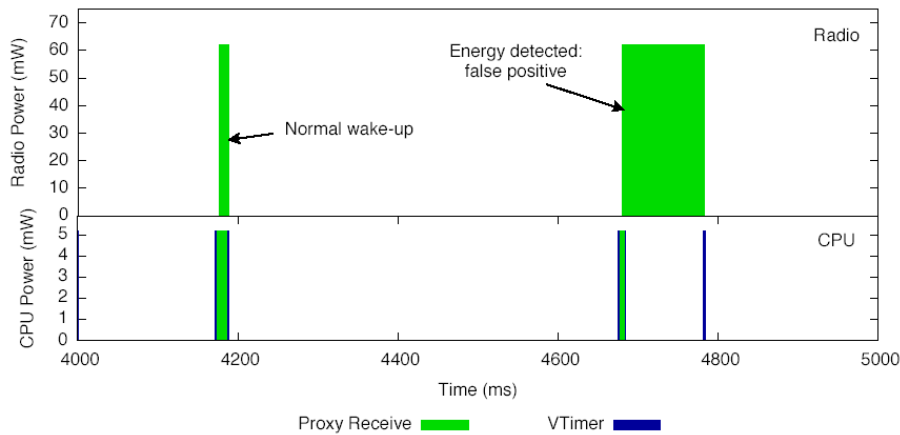
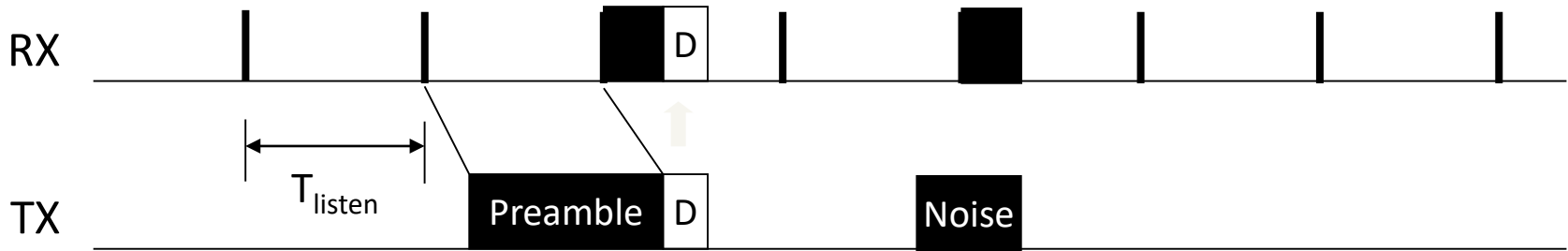


R. Szewczyk, A. Mainwaring, J. Polastre, D. Culler, "An Analysis of a Large Scale Habitat Monitoring Application", ACM SenSys' 04, November, 2004.

- Idle listening dominates the power budget even at radio duty cycles of just 1 to 2%

Therefore, the radio is kept mostly off

Low-Power Listening



Overhearing adds significant unpredictability to node lifetime

Today's Hot Researcher & Paper

- Mark Weiser (1952-1999)
 - Chief scientist at Xerox PARC in the US
 - Considered to be the father of ubiquitous computing

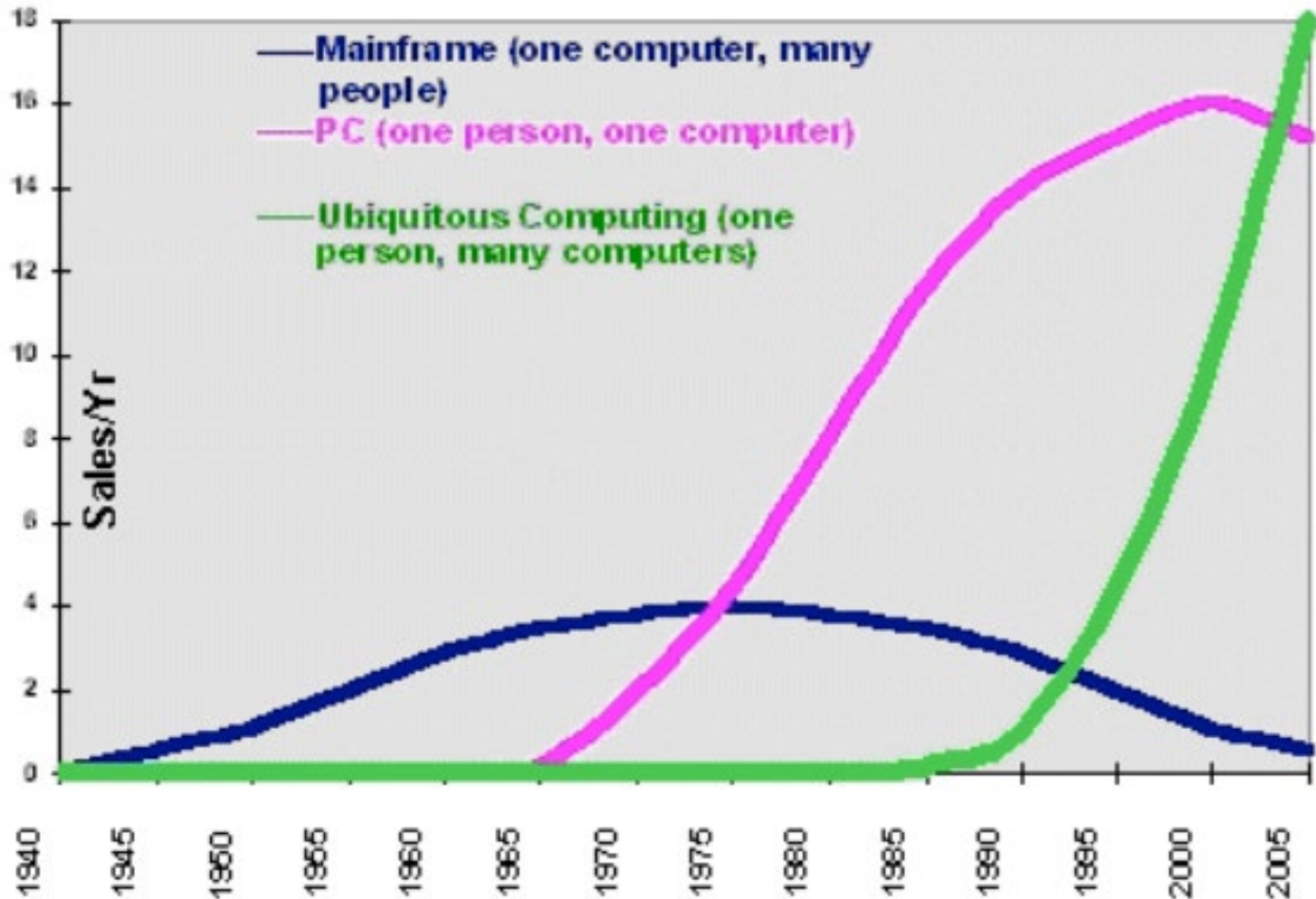
“Ubiquitous computing names the third wave in computing, just now beginning. First were mainframes, each shared by lots of people. Now we are in the personal computing era, person and machine staring uneasily at each other across the desktop. Next comes ubiquitous computing, or the age of calm technology, when technology recedes into the background of our lives.”

—Mark Weiser



- Mark Weiser: “The Computer for the 21st Century” - Scientific American Special Issue on Communications, Computers, and Networks, September, 1991

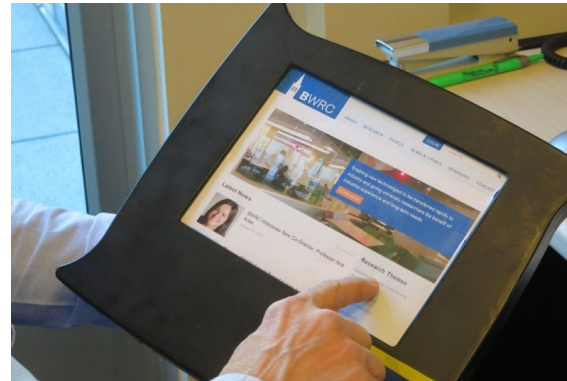
Weisers Ubicomp Vision



The Evolution of Weiser's Idea

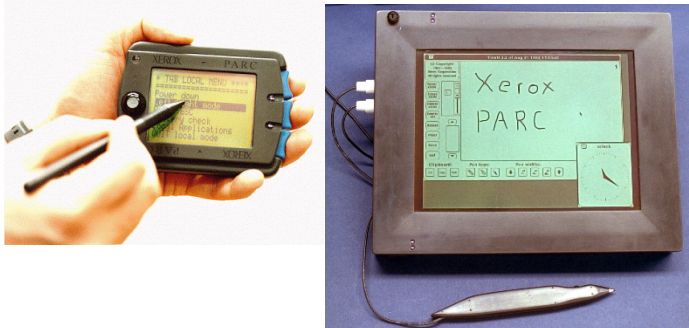
InfoPad

[UC Berkeley 1999]



PARC Tab
and
PARC Pad

[XEROX PARC 1988-1995]



Tablet 2014

Recap of Today

- **Lowering the energy footprint** of systems is an increasingly important topic.
- Apart from using advances in modern LP hardware good **system design** and **software support** are crucial. This requires a system view.
- Increasing demand for **networked interactions, mobility** and **constant availability** complicate system design.

Energy-efficiency affects all layers of system design.

Recap of Today

- **Power** is defined as the rate of **energy transfers**.
- It is required to differentiate between **instantaneous** and **average power consumption**.
- Low-power wireless systems are **highly resource constrained**.
- **Limited energy** availability is the **main resource obstacle**.
- In order to prolong functionality **power management** e.g. by duty-cycling is necessary. This introduces **further complexity** to the system (design).